


DEFENSIVE AND COMETITIVE BIDDING
OVERCALLS(Style; Responses; 1/2level; Reopening)
Aggressive , 8-17 HCP , may be good 4 cards at 1-level
RESP : New suit=F1(1-level)NF(2-level) , Jump Shift=Fit Jump Cue = Limit Raise or good hand , Jump Cue = Mixed Raise Jump Raise = PRE , Responsive DBL Thru 4♦
Reopening : 8-17HCP , Jump = Intermediate
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd : 15-18 HCP
RESP : 2♣=STAY , 2♦/2♥ = TRF , 2♠ = minor STAY 2NT = PUP 3♣ , 4♦♥ = TRF
4th : 12-15HCP : RESP = same
Reopening : 1NT = 11-15HCP , RESP = same , 2NT = 18-19HCP
JUMP OVERCALLS(Style; Responses; Unusual NT)
1-Suit : NAT PRE , Raise = PRE , New suit =F1 , 2NT = Ogust
2-Suit : Unusual 2NT = unbid Lower 2-suiter
Reopening : Intermediate
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)
Direct : Micheals
RESP : CUE = Game try , After major : 2NT = minor ask ,
Jump Cue : Asks stopper
VS. NT(vs. Strong/Weak; Reopening;PH)
Vs 1NT : ♠ = ♦ or ♥&♠ , ♦ = ♥ or ♠&♦ , ♥ = ♠ or ♠&♥ ♠ = ♠ or ♦&♥ , NT = ♠&♥ or ♦&♠
1NT(STR/Weak) - DBL = 5+m & 4M / PEN (16+HCP)
Vs 2NT : DBL or ♠ = ♠ or ♦&♥ , ♠ = ♦ or ♥&♠ , ♦ = ♥ or ♠&♦ ♥ = ♠ or ♠&♦ , NT = ♠&♥ or ♦&♠
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)
T/O DBL through 4♥ , CUE = Ask Stopper LEBENSOLE after Weak 2 - DBL
(WK 2M) -4m = STR 2-suiter w/ OM & m
VS. ARTIFICIAL STRONG OPENINGS
Vs 1♣ : DBL or ♠ = ♦ or ♥&♠ , ♦ = ♥ or ♠&♦ , ♥ = ♠ or ♠&♥ ♠ = ♠ or ♦&♥ , NT = ♠&♥ or ♦&♠
Vs 2♣ : DBL or ♠ = ♦ or ♥&♠ , ♦ = ♥ or ♠&♦ , ♥ = ♠ or ♠&♥ ♠ = ♠ or ♦&♥ , NT = ♠&♥ or ♦&♠
OVER OPPONENTS' TAKE OUT DOUBLE
New suit at 1-level = NAT F1 , New suit at 2-laval = NAT NF RDBL = 10+
1M - (DBL) - 2NT = Limit Raise or more
1m - (DBL) - 2NT = INV BAL

LEADS AND SIGNALS			
OPENING LEADS STYLE			
Suit 4th	Lead	In Partner's Suit	
NT 4th			
Subseq same		same	
Other : Top of sequence			
LEADS			
Lead	Vs.Suit	Vs. NT	
Ace	AKx(x), Ax	AKx(x), Ax(x)	
King	KQx(x), AK , Kx	KQx(x), AK, Kx, AKJT(x)	
Queen	QJx(x), Qx	QJxx,AQJ(x),KQT9,AKQT	
Jack	JTxx, HJT(x), Jx	JTxx, HJT(x), Jx	
10	T9x, HT9(x), Tx	T9x, HT9(x), Tx	
9	9xx, 9x	9xx, 9x	
Hi-x	Sxxx, Sxx, Sx	Sxx, Sx	
Lo-x	HxxS, HxxSx, HxS	HxxS, HxxS(x), HxS, xxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit:1st	Hi = ENCRG	Hi = EVEN	Hi = ENCRG
2nd	Hi = EVEN	S/P	Hi = EVEN
3rd	S/P		S/P
NT:1st	Hi = ENCRG	Hi = EVEN	Hi = ENCRG
2nd	Hi = EVEN	S/P	Hi = EVEN
3rd	S/P		S/P
Signals (including Trumps)			
Hi/Lo = Extra lenth or S/P or S/P			
DOUBLES			
TAKEOUT DOUBLES(Style;Responses;Reopening)			
GENERAL STYLE : Natural may be light with shape			
RESP : Cue = F1 , Jump cue = Asks for stopper.			
REOPENING : May be light , RESP : Cue = F1			
PECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLE			
Negative Free Bid though 4♥			
Responsive DBL through 4♥			
Maximal overcall DBL through 3♥			
Support DBL / RDBL trough 2♥			
Lead directing DBL , Lightner DBL , Roman-DOPI , ROPI , DEPO			
SnapDragon DBL			

WBF Convention Card	
	
Category :	BLUE , Brown Sticker
Country:	JAPAN
Event:	ALL
Players:	Jun Yokoyama Yukiko Okano
	2021/6/5
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
1♣ opening = 15+HCP any hand pattern , RESP : 1♦=WK	
1♦ opening = with 4card Major	
5-Card Major , open very light	
1NT = (10)11-14 BAL without 4+card Major	
(1♥-1♠-x)/(1♣-1NT-x) - new suit = NAT FG	
1♥ - 1NT = F1	
1M - 2/1 = NF CONST	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
1♣ = 15+ HCP any hand pattern	
1♦ = 10-14 HCP w/ 4card Major	
2♣ = 10-14 HCP 5+♣ w/o 4+cards Major ; in V and NV 4th	
2♠ = 5-10 5+cards in ♦/♥/♠ or 10-14 5+♣ w/o 4+M ; NV 1,2,3 [N1]	
2♦ = 10-14 HCP 5+♦ w/o 4+cards Major	
2♥ = (10)11-14 HCP 5+♠ & 4+♥	
2♠ = 5-10 HCP 5+♣ and 4+minor	
2NT = 10-14HCP , Both minor ; in VUL or NV4th	
2NT = 5-10HCP , Both minor ; in NV 1,2,3	
3NT = minor PRE	
4♣/4♦ = good 7+♥/♠ ; 8+playing tricks(NAMYATS)	
1♣-1♦=0-7HCP any or 8-9HCP minor unBAL w/o 4+M	
1♦-1♥/1NT = 0+HCP 4+M or 5+♣ / 0-11HCP w/o 4+M	
1♥-1♠/1NT = 6+HCP 0-4♠ (F1) / 6+HCP 5+♠	
1♣-1NT = 6+HCP F1	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Psychics : Rare	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER
							COMPETION AND
							WITH PASSED PARTNER
1♣	✓	0	4♥	15+HCP any hand patern	1♦=[1]0-7HCP[2] 0-9HCP un BAL w/o 4+M 1♥/1♣ = 8+HCP 4+cards 1NT = 8-10 HCP or 14-16HCP ; BAL w/o 4+M 2♣/2♦ = 10+HCP 5+cards 2♥/2♠ = 5-7HCP good 6-card 2NT/3NT= 11-13HCP /17+HCP;BAL	1♦-1M/2m = 15-18 3+cards / 15-18 5+cards 1♦-1NT/2NT = 19+HCP[N2] / 21-22 BAL [N3] 1♦-2M,3m = SAB[N10] (6+cards 22+) 1M-1NT = TCAB[N11] (18+HCP) 1M-2NT = 4+SUPP 18+HCP 2NT - new suit = SAB[N10] , 3NT- new suit = RKC	(OC) -DBL = NEG or FG - other = NAT NF (DBL) - RDBL = 8+HCP or FG - other = NAT NF
1♦	✓	0	4♥	(10)11-14HCP	1♥ = 0+HCPP 4+M or 0-11P 5+♣ 1♣ = 6+HCP 4+♣ , 1NT=0-11 HCP w/o 4+M 2m=12+HCP 5+cards , 2♥ / 2♠ = M's ; S/O / INV 2NT = 12-13 BAL w/o 4+M , 3x = NAT INV 3NT = 14-16 BAL w/o 4+M	1♥ - 1♣ / 1NT = 4♣ / 4♥ [N4] 1♣ - 1NT / 2♣ / 2♦ = 4♥ / 4♥5+♣ / 4♥5+♦ 1NT - 2♣ / 2♦ = NAT S/O 2m-x- rebid = FG 2M-2NT = ASK [N5]	(OC) -DBL = NEG or FG - other = NAT NF (DBL) - RDBL = 10+HCP or FG - other = NAT NF
1♥/1♠		5	4♦	(8,9) 10-14HCP 5+ cards	1♥-1♠/1NT=0-4♣ F1[N6] / 5+♣ , 1♠-1NT=F1 2NT/3NT = 4+SUP 13+ / RKC Single/Doble Raise = 3+SUP 10-12 / PRE 2/1 = 5+cards 10-14 (NF) Jump Shift = w/ Fit , Splinter =10-14HCP	(1♥-1♠-x)/(1♠-1NT-x) -new suit = NAT FG 1♥-1♠-2m-2♣ = 5+cards in ♣/♦ FG 1♠-1NT-2♣,2♦,2♥-Jump Shift = CUE 2NT-new suit / 3M / 3NT = Singlton / min / max	(OC) - DBL = NEG or FG (DBL) - RDBL = 10+HCP or FG (OC , DBL) - New suit {NAT NF} (OC , DBL) - Jump New suit = w/ fit (DBL) – 2NT = 3+SUPP INV+
1NT			4♥	(10)11-14HCP BAL w/o 4+cards Major	2♣ = PUP 2♦ [N7] , 2♦/2♥ = TRF 2♠ = ASK [N8] , 3x4x5x = S/O 2NT = minor's S/O or FG	2♣-2♦- 2♥/2♠/2NT/3x = NAT INV 2♦-2♥-2♠ = 55M S/T : 2♥-2♠-3♥ = 55M INV 2NT-3m-3M = short , S/T	(OC) - DBL = NEG or FG (DBL) - RDBL = 10+HCP or FG (OC,DBL) - New Suit = NAT NF
2♣		5		(10)11-14HCP 5+cards w/o 4+M ; V or NV 4th	2♦/2♥/2♠ = NAT F1 , 2NT = ASK 3♣ = S/O , 3♦/3♥/3♠ = NAT INV	2NT-3♣/3♦/other=5♣ / MIN / MAX stopper in Bid Suit	(OC)-DBL / other = PEN / same (DBL)-RDBL / new suit = INV+ / NAT NF
2♣	✓	0	2♠	10-14HCP 5+♣ w/o 4+M or 5-10HCP (5)6+card w/ ♦/♥/♠ ; NV 1st,2nd,3rd [N1]	2♦ = P/C , 2♥/2♠ = 12-14 HCP 5+cards 2NT = ASK , 3♣/3♦/3♥/3♠ = 15+HCP 6+cards	2♦ - P/2♥/2♠/2NT/3♣ = ♦ / ♥ / ♠ / ♣ MIN / ♣ MAX 2♥/2♠ - 2NT/3♣ = ♣ MIN / ♣ MAX 2NT - 3♣/3NT/4♣ = weak MAX / ♣ MIN / ♣ MAX(RKC)	(OC)-DBL = T/O or STR (DBL)-2♦/3♦/3♥/3♠ = RDBL = 10-14 / 15+HCP other = same as 2♣ - (P) - ?
2♦		5	-	(10)11-14HCP 5+cards w/o 4+M	2♥/2♠/3♣ = NAT F1 , 2NT = ASK 3♦ = S/O , 3♥/3♠ = NAT INV	2NT-3♣/3♦/other=5♣ / MIN / MAX stopper in Bid Suit	(OC)-DBL / other = PEN / same (DBL)-RDBL / new suit = INV+ / NAT NF
2♥		5		(10)11-14HCP 5♣&4♥	2♣/3M/4M=S/O , 2NT=ASK , 3♣/3♦=NAT FG	2NT-3♣/3♦/3♥/3♠ = 5413 / 5431 / 5422 MIN / 5422MAX	(OC)-DBL = PEN , (DBL)-RDBL = INV+
2♠		5		5-10HCP 5+♣ & 4+minor ; 1st,2nd,3rd	2NT=ASK , 3♣=P/C , 3♦=5+♥ INV+ , 3♥=S/O	2NT-3♣/3♦/3♥/3♠ = ♣ MIN / ♦ MIN / ♣ MAX / ♦ MAX	(OC)-DBL = PEN , (DBL)-RDBL = INV+
2♠		5		8-11HCP (5)6+♣ ; 4th	2NT = ASK , other = S/O	2NT-3♣/3♦/3♥ = MAX & H , 2NT-3♣/3NT = MIN / SOL	(OC)-DBL = PEN , (DBL)-RDBL = INV+
2NT	✓		-	10-14HCP 5+♣&5+♦ ; V or NV 4th 6-10HCP 5+♣&5+♦ ; NV 1st,2nd,3rd	3m/4m/5m = S/O , 3♥ = ASK , 3♠ = NAT FG 3NT = INV to 5m , 4M = S/O	SLAM APPROACH AND CONVENTION (including all slam-interest bids) GERBER(1430) , RKCB(1430) , DOPI/DEPO , Exclusion RKCB(0314) :	
3x		7(6)	-	PRE	New Suit = CAB[N12]	4m raise or rebid = RKCB(1430) , Spial Scan after RKCB	
3NT	✓			PRE 7+ minor	4m/5m = P/C , 4M = S/O , 4NT = S/T	SAB = Support Asking Bid [N10] (good 6+card ASK SUPP)	
4♣/4♦	✓	0	-	good ♥/♠	Next Step = S/T	TCAB = Total CON ASK Bid [N11] (ASK CON)	
4♥/4♠		8(7)	-	PRE	New Suit = CAB[N12]	CAB = CON ASK Bid [N12] (ASK CON w/ bid suit)	
4NT	✓		-	Acol 4NT	5♣/5♦/5♥/5♠/5NT/6♣ = 0A/♦A/♥A/♠A/♣A/2A	SAB[N10] after New Suit = CAB[N12]	

N1

2♣ = 10-14HCP 5+♣ or 5-10HCP (5)6+cards in ♦, ♥, ♠

P = 0-9 HCP 0-2 ♣

2♦ = 0-14HCP P/C

P = weak ♦

2♥/2♠ = ♥ / ♠ : weak

2NT = ♣ MIN

3♣ = ♣ MAX

2♥/2♠ = 12-14 HCP 5+cards

2NT = ♣ MIN

3♣ = ♣ MAX

2NT = 15+HCP ASK

3♣ = weak ♦, ♥, ♠ : MAX

3♦ = ASK

3♥/3♠/3NT = ♥ / ♠ / ♦

3♦/3♥/3♠ = ♦ / ♥ / ♠ : MIN

3NT/4♣ = ♣ MIN / ♣ MAX

3♣/3♦/3♥/3♠ = 15+HCP 6+cards

2♣ - (DBL) - ?

P = 0-9 HCP

2♦ = 10-14HCP P/C

2NT = 13-14 HCP BAL

RDBL = 15+HCP

other = same as 2♣-(P) - ?

2♣ - (OC) - ?

DBL = 11+HCP T/O

other = same as 2♣-(P) - ?

Proposed Defence

(2♣) - ? / (2♣) - P - (P) - ?

DBL = 13=15 HCP BAL or STR

2♦ = T/O w/ M

2♥/2♠ = 10-15 HCP NAT

2NT = 16-18 HCP BAL

3♣/3♦ = 12-15HCP NAT

3♥/3♠ = 16-19HCP 6+cards

3NT = to play

4♣/4♦ = 5+cards & 5+M

4♣-4♦ = ASK M

4♦-4♥ = P/C

P and DBL next round = T/O

P and 2NT next round = Scrambling 2NT

(2♣) - P - (2♦) - ?

same as (2♣) - ?

(2♣) - P - (2M) - ?

DBL = T/O or STR

new suit = NAT

2NT = 16-18 HCP BAL

(2♣)-DBL-(P)-?

2X = NAT NF

2NT = PUP 3♣

3♣ = auto

3♦ = NAT INV

3♥/3♠ = ♣ / ♦ : FG

3NT = FG w/o M stopper

3♣ = stayman

3♦/3♥ = INV+ TRF

3♠ = Both m

3NT = to play w/ M stopper

4m = NAT INV

4M/5m = to play

4NT = blackwood

(2♣)-DBL-(2X)-?

DBL = INV BAL

other = same as (2♣) - DBL - (P)

(2♣)-DBL-(RDBL)-?

same as (2♣) - DBL - (P)

N2

1♣-1♦-1NT(19+HCP)
2♣/2♦ = 0-1CTRL 0-5HCP / 0-1CTRL 6+HCP
2♥/2♠/2NT = 2con / 3con / 4con
3♣/3♦ = 7-9HCP 6+♣ / 7-9HCP 6+♦
1♣-1♦-1NT-2♣(0-1con 0-5HCP)
2♦ = ASK M(19-20BAL or 25-27 BAL or 22+ any)
2♥/2♠/3♣/3♦ = 19-21 5+cards
2NT/3NT = 23-24 BAL[N3] / 25-27 BAL no 4+cards M

N3

1♣-1♦-2NT(21-22 BAL) / 1♣-1♦-1NT-2♣-2NT(23-24 BAL)
3♣ / 3♦ / 3♥ / 3♠ = STAY / TRF / TRF / minor STAY
4♣ / 4♦ / 4♥ = Garber / TRF / TRF
2NT-3♣-3♦
3♥ / 3♠ = Smolen

N4

1♦-1♥-1♠/1NT
2♣ = 0-11HCP 5+♣
2♦ = any INV+
2♠ = 4+♠ & 4+♥ FG
2NT = 4♥ BAL INV
3x = NAT S/T
1♦-1♥-1♠-1NT/2♥ = 0-11HCP 4♥ / 6-11HCP 5+♥
1♦-1♥-1NT-2♥ = 0-11HCP 4+♥

N5

1♦-2M(M,s)-2NT(ASK)
3♣ / 3♦ / 3♥ / 3♠ = 1♦ / 1♣ / BAL min / BAL Max

N6

1♥-1♠(0-4♠ F1)
1NT / 2♣ / 2♦ / 2♥ = 4♠ / 3+♣ / 3+♦ / 6+♥

N7

1NT-2♣(PUP2♦)-2♦(Auto)
P = 5+♦ S/O
2♥~3♠ = NAT INV
3NT = PUP 4♣(6+♦ S/T)
4♣ = AUTO
4♦/4♥/4♠/4NT = RKC / Voidwood in ♥/♠/♣; Trump is ♦
4♦/4♥/4♠/4NT = RKC/Voidwood in ♥/♠/♦; Trump is ♣

N8

1NT-2♠(ASK)
2NT = 5+♣
3♣ = ASK
3♦ / 3♥ / 3♠ / 3NT = 3325 / 3235 / 2335 / 2245
3♠ = 5+♦
3♦ = ASK
3♥ / 3♠ / 3NT = 3253 / 2353 / 3352
3♦ = 33(34)
3♥ = ASK
3♠ / 3NT = 3334 / 3343
3♥ / 3♠ / 3NT = 2344 / 3244 / 2254

N10

SAB = Suppora Asking Bid (good 6+cards ; ASK SUPP)
(-1)/(-2)/(-3)/(-4)/(-5) = 0-1 / xx / Hx / xxx / Hxx ; w/ ASK SUIT

N11

TCAB = Total Control Asking Bid (S/T ; ASK CON)
(-1)/(-2)/(-3)/(-4)/(-5) = 0-1con / 2con / 3con / 4con / 5con ; (A=2con , K=1con)

N12

CAB = Control Asking Bid (S/T ; ASK CON w/ bid suit)
(-1)/(-2)/(-3)/(-4)/(-5) = xxx / xx or Q / x or K / Void or A / AK