



| DEFENSIVE AND COMPETITIVE BIDDING   |  |  |  |  | LEADS AND SIGNALS                                       |                  |                                  |                |  | WBF CONVENTION CARD  |  |  |  |  |  |
|---|--|--|--|--|---|------------------|----------------------------------|----------------|--|--|--|--|--|--|--|
| <b>OVERCALLS - General Style</b> 8-18HCP, (4)5 <sup>+</sup> CARD SUIT.<br>Responses CUE=LR <sup>+</sup><br>NEW SUIT=F1<br>JUMP CUE=4 <sup>+</sup> SUPP Mixed, JUMP RAISE=PRE. |  |  |  |  | OPENING LEADS   | SUIT             | 3rd/5th; 4th; Attitude; Rusinow; |                |  |  | <div style="text-align: right;">Class C</div> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div> <div style="display: flex; justify-content: space-between;"> <div style="text-align: center;"> <b>JAPAN</b><br/>NCBO<br/><b>Takanori Katayama</b><br/>NAME OF PLAYER         </div> <div style="text-align: center;"> <b>Shuta Eguchi</b><br/>NAME OF PLAYER         </div> </div> |  |  |  |  |
| IN BAL POS 8-15, CUE=Michaels<br>Responses CUE = F1, NEW SUIT=NF  |  |  |  |  |   |                  | N.T.                             | OTHERS 3rd/LOW |  |  |  |  |  |  |  |
| Responses CUE=FG<br>LEBENSÖHL   |  |  |  |  | OTHERS  |                  |                                  |                |  |  |  |  |  |  |  |
| <b>TAKE-OUT DOUBLE - General Style</b> 10 <sup>+</sup> HCP.<br>Responses CUE=FG<br>LEBENSÖHL  |  |  |  |  | <b>Leads</b>  |                  |                                  |                |  | <b>SYSTEM SUMMARY</b> : GENERAL APPROACH AND STYLE                   |  |  |  |  |  |
| IN BAL POS 8 <sup>+</sup> HCP.<br>Responses CUE=F1<br>SEE SPACE FOR "SPECIAL" DOUBLES ELSEWHERE IN THIS CARD  |  |  |  |  | Lead  | Vs. Suit         | Vs. NT                           |                |  | <b>5-CARD MAJOR, NATURAL, 2/1 FG</b>                                 |  |  |  |  |  |
| <b>1NT OVERCALL</b> Responses Other Meanings  |  |  |  |  | Ace   | AK(+), Ax        | AK(+), Ax                        |                |  | <b>1NT Opening: 11-13BAL (NV 1st-3rd), 14-16BAL (other)</b>          |  |  |  |  |  |
| 2nd POS 15-18HCP. SYSTEM ON   |  |  |  |  | King  | AK(+), KQ(+), Kx | AK(+), KQ(+), Kx                 |                |  | <b>1♣=2+♣ may have longer ♦</b><br><b>(TRF RESP 1♣-1♦/1♥=4+♥/♠)</b>  |  |  |  |  |  |
| 4th POS 12-15HCP. SYSTEM ON   |  |  |  |  | Queen   | QJ(+), AQJ(+)    | QJ(+), AQJ(+)                    |                |  | <b>2♦/2♥/2♠ = 10-13 6+ NAT</b>                                       |  |  |  |  |  |
| <b>JUMP OVERCALL</b> WEAK INTERM STRONG 2 SUITER  |  |  |  |  | Jack  | J10(+), HJ10(+)  | J10(+), HJ10(+)                  |                |  | <b>3NT = m PRE</b>   |  |  |  |  |  |
| OTHERS ○  |  |  |  |  | 10  | 109(+), H109(+)  | 109(+), H109(+)                  |                |  | RESPONSE 1NT = semi-F TO M 2 OVER 1 = ALWAYS FG.                     |  |  |  |  |  |
| IN BAL POS ○  |  |  |  |  | 9   | 9x, HH9(x)       | 9x(+)                            |                |  | CANAPE OPENING ALL STRONG SPECIAL<br>RESPONSES HANDS HANDS SEQUENCES |  |  |  |  |  |
| Responses NEW SUIT/CUE=F1.  |  |  |  |  | Hi-x  | Sx, HxSx(xx)     | Sx(+)                            |                |  | <b>SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRE DEFENCE</b>       |  |  |  |  |  |
| UNUSUAL NT  |  |  |  |  | Lo-x  | Hx(xx)S, xx(xx)S | HxS, HxxS(+)                     |                |  | OPENINGS DESCRIPTION   |  |  |  |  |  |
| <b>DIRECT CUE-BID</b> STYLE MICHAELS  |  |  |  |  | <b>SIGNALS WHEN FOLLOWING OR DISCARDING</b>             |                  |                                  |                |  | OP.1 1♣ 2+♣ may have longer ♦  |  |  |  |  |  |
| Responses JUMP=weak   |  |  |  |  | USE 1 = ODD NO. OF CARDS, 2 = EVEN NO. OF CARDS         |                  |                                  |                |  | OP.2 1♦ 4+♦  |  |  |  |  |  |
| <b>VS. STRONG NT</b>  |  |  |  |  | D=DISCOURAGING, E=ENCOURAGING, S=SUIT PREFERENCE        |                  |                                  |                |  | OP.3 1NT 11-13BAL (NV 1st-3rd), 14-16BAL (other)                     |  |  |  |  |  |
| 2♣=Both M(5+,4+), 2♦=M 1suiter, 2M=M&m  |  |  |  |  | BRACKET THE SIGNALING SYMBOL WHEN RARELY USED           |                  |                                  |                |  | Game bid may be weak (in 11-13 open)                                 |  |  |  |  |  |
| 2NT=ms. X=PEN (m 1suiter by PH)   |  |  |  |  | <b>CARDS</b>  |                  |                                  |                |  | OP.4 2♦/♥/♠ 10-13 6+ NAT   |  |  |  |  |  |
| <b>VS. WEAK NT</b>  |  |  |  |  | <b>HIGH</b>   |                  |                                  |                |  | OP.5 3NT m PRE   |  |  |  |  |  |
| SAME AS STR NT.   |  |  |  |  | <b>LOW</b>  |                  |                                  |                |  | OP.6   |  |  |  |  |  |
| <b>VS. PREEMPTS</b> T/O X THRU 4♥ ((4♠) - X /4NT= Cards/2suiter)  |  |  |  |  | <b>ODD</b>  |                  |                                  |                |  | OP.7   |  |  |  |  |  |
| DBL vs WEAK2=T/O->LEBENSÖHL 2NT.  |  |  |  |  | <b>EVEN</b>   |                  |                                  |                |  | <b>SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE</b>             |  |  |  |  |  |
| 4♠/♦ vs WEAK 2M=5 <sup>+</sup> ♠/♦+5OM.   |  |  |  |  | <b>OTHER SIGNALS</b>                                    |                  |                                  |                |  | CB.1 TRF RESP over OPPT's T/O DBL(after 1♣/1M)                       |  |  |  |  |  |
| <b>VS. ARTIFICIAL 1♣ or 2♣ OPENINGS</b>   |  |  |  |  | Present Count   |                  |                                  |                |  | CB.2 LEAPING MICHAELS OVER WEAK 2M or MULTI 2♦.                      |  |  |  |  |  |
| VS 1♣: X/1♦/1♥/1♠/1NT=♣/♦/♥/♠/weak 1suiter  |  |  |  |  | <b>SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES</b>      |                  |                                  |                |  | CB.3 DEFENSIVE BIDS vs MICHAELS / UNUSUAL NT.                        |  |  |  |  |  |
| 2♣/2♦/2♥/2♠/2NT=♣♦♦♦♥♥♥♥/♥♠♠♠♠♦♦ or others=NAT weak   |  |  |  |  | NEG DBL THRU 4♥   |                  |                                  |                |  | CB.4 1♣/1♦-(1NT)-2♣/2NT=Ms/ms  |  |  |  |  |  |
| VS 2♣: X/2♦/2♥/2♠/2NT=♣♦♦♦♥♥♥♥/♥♠♠♠♠♦♦ or ♥♣  |  |  |  |  | RESP DBL THRU 4♥  |                  |                                  |                |  | CB.5 1M-(1NT)-2♣/2NT=5 <sup>+</sup> OM&2 <sup>+</sup> M/ms           |  |  |  |  |  |
| others = NAT weak   |  |  |  |  | (ALSO APPLIED AFTER PARTNER'S O/C or T/O DBL).          |                  |                                  |                |  | CB.6   |  |  |  |  |  |
| <b>OVER OPPONENTS' TAKE-OUT DOUBLE</b>  |  |  |  |  | <b>SPECIAL FORCING PASS SEQUENCES</b>                   |                  |                                  |                |  | <b>IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE</b>                   |  |  |  |  |  |
| 1♣-(X)-1R/1♠/1NT/2♣/2X/2NT/3♣=TRF/5 <sup>+</sup> ♦/to play/NAT NF/Fit Jump/LR <sup>+</sup> /weak  |  |  |  |  | MAX DBL THRU 3♥.  |                  |                                  |                |  | 1NT-(X)-XX=FORCE TO 2♣. Shows any 1suiter. DONT Escape               |  |  |  |  |  |
| 1♦-(X)-2♣/2♦/2M/2NT/3♦=♣INV <sup>+</sup> / NAT NF/ Fit Jump/ LR <sup>+</sup> / weak   |  |  |  |  | SUPP DBL/REDBL THRU 2♥.                                 |                  |                                  |                |  | Game bid may be weak (after 11-13 1NT open)                          |  |  |  |  |  |
| 1M-(X)-1NT/2♣/ 2♦/ 2M-1/ 2M/ 2NT/ 3M/ 3NT   |  |  |  |  | Lead directing DBL, Lightner DBL, Roman DOPI, DEPO ROPI |                  |                                  |                |  |  |  |  |  |  |  |
| =♣/♦/♥/ good raise/ bad raise/ LR+/ PRE/ good PRE   |  |  |  |  |   |                  |                                  |                |  | PSYCHICS : OPENINGS Rare OTHER Rare                                  |  |  |  |  |  |
| IMPORTANT : Use symbols ♠, ♥, ♦, ♣ when needed  |  |  |  |  |   |                  |                                  |                |  | IMPORTANT: All text must be typewritten or block letters             |  |  |  |  |  |

| Opening  | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION   | RESPONSES  | SUBSEQUENT AUCTION   | MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER  |
|----------|--------------------|-------------------|----------------|---|--|--|---|
| pass     |                    |                   |                |   |  |  |   |
| 1♣       | ✓                  | 2                 | 4♥             | 11-22HCP, 2 <sup>+</sup> cards may have longer ♦                  | 1♦/1♥/1♠=4 <sup>+</sup> ♥/4 <sup>+</sup> ♠/6-12BAL, 16+BAL, 5 <sup>+</sup> ♣ 6-9, 5 <sup>+</sup> ♦ 6-9<br>1NT/2♣/2♦/2♥=5 <sup>+</sup> ♣ FG/5 <sup>+</sup> ♦ FG/6 <sup>+</sup> ♦ INV/both M weak<br>2♠/2NT/3♣=5 <sup>+</sup> ♣ INV/both m INV/♣ weak<br>3x/3NT=SPL/12-15BAL | 4th Suit=ART FG, 2way CB, 2way xyz, 2way G/T<br>1♣-1R;1R+1/1NT= 14-16BAL(INV 1st-3rd), 11-13BAL (other)/17-19BAL<br>1♣-1R;2♣/2♦/2NT/3♣/3♦/4♣= 6 <sup>+</sup> ♣ /rev /♣FG/♣INV/ supp short ♦/ RKCB<br>1♣-1♦;1♠/2♥/2♠/3♥/3♠=NAT UNBAL/♥4 min/♠STR/♥4INV/♥4 short♠<br>1♣-1♥;2♥/2♠/3♥/3♠=rev/♠4 min/♠4 short ♥/♠4 INV              | Good-Bad 2NT<br>CUE=LIMIT RAISE <sup>+</sup> .<br>JUMP RAISE=PRE.   |
| 1♦       |                    | 4                 | 4♥             | 11-22HCP<br>5+♦ or 4441   | 1♥/1♠/1NT/2NT/3M/3NT=4 <sup>+</sup> ♥/4 <sup>+</sup> ♠/6-10/11-12/SPL/13-15<br>2♠/2♦/2♥/2♠/3♣/3♦=♣FG/♦min/4 <sup>+</sup> ♦FG/5 <sup>+</sup> ♦INV/♠ INV/♦ weak  | 4th Suit=ART FG, 2way CB, 2way xyz, 2way G/T   | 1♦-3♦ by PH = LR<br>FIT JUMP. Good-Bad 2NT  |
| 1♥<br>1♠ |                    | 5(4)              | 4♥             | 11-22HCP,5 <sup>+</sup> ♥/♠,NAT.<br>May be 4M<br>in 3rd/4th SEAT. | 1NT=semi-F<br>1M-2M+1/+2/+3/+4=4 <sup>+</sup> M FG/ INV <sup>+</sup> 3M/Mixed 4+M/INV 4+M<br>1M-2M+5/+6=PRE 4 <sup>+</sup> M/10-12 any SPL<br>1M-2M+7/+8/+9=7-9♣SPL/7-9♦SPL/7-9OM SPL  | 4th Suit=ART FG. 2wayCB. 2way G/T<br>1M-2M+1;+2/+3/+4/+5=any min/15+BAL/15+♣ short/15+♦ short<br>+6/+7/+8/+9/+10=15+OM short/5 <sup>+</sup> ♣/5 <sup>+</sup> ♦/5 <sup>+</sup> OM/weak<br>1M-2M+2;+3/+4/+5/3NT=FG/INV/min/14-16BAL<br>1♥-2NT;3♠/4♣/4♦=♣short/♦short/♠short<br>1♠-3♣;4X=X short                                  | Drury fit<br>CUE=LIMIT RAISE <sup>+</sup><br>JUMP RAISE=PRE<br>FIT JUMP, Good-Bad 2NT<br>1M-2NT/3♣/3M by PH<br>=♣ Fit jump/♣ INV/ mixed raise |
| 1NT      |                    | -                 | -              | 11-13BAL (NV 1st-3rd)<br>14-16BAL (other)<br>may have 5cards M    | 2♣/2R/2♠/2NT=STAY/ TRF/ size ask or ♣/ m ask or ♦<br>3♣/3♦=5M ask/ m STAY<br>3♥/3♠=4144 or 40(54)/ 1444 or 04(54)<br>3NT/4♣/4R/4♠=to play/ 5 <sup>+</sup> ♥&5 <sup>+</sup> ♠ /TRF /to play<br>Game bid may be weak (in 11-13 open)   | 1NT-2♣;2X-2♠/2NT/3m=5♠ INV/ INV/ NAT<br>1NT-2♣;2♦-2♥/3♥/3♠=♠5♥4INV+/5♠&5♥ INV/4♠5♥FG<br>1NT-2♣;2M-3M/3OM/4♣/4♦= INV/ S/T w/ short /BAL S/T /RKCB<br>1NT-2♦;2♥-2♠/2NT/3♣/3♦/3♥=5♥INV/♣/♦/6 <sup>+</sup> ♥mild S/T/ 6 <sup>+</sup> ♥INV<br>1NT-2♥;2♠-2NT/3♣/3♦/3♥/3♠=♣/♦/5♠5♥S/T /6 <sup>+</sup> ♠ mild S/T /6 <sup>+</sup> ♠INV | TEXAS TRF THUR 3♣<br>LEBENSOHL vs NAT<br>NEG X OVER 3 of a Suit<br>1NT-(X)-XX->2♣. DONT escape<br>DBL by Opener=T/O                           |
| 2♣       | ✓                  | 0                 | -              | ART STR<br>(1) 9 <sup>+</sup> Tricks<br>(2) 22 <sup>+</sup> HCP   | 2♦/ 2M/ 2NT=Waiting/ NAT/ both m<br>kokish relay   | 2♣-2♦; 2♥-2♠; 2NT/3♣/3♦/3♥=24-25BAL/6 <sup>+</sup> ♥/♥+/♦/♥+♣  | Pass=Positive, X=Negative<br>SUIT=GOOD 5 <sup>+</sup> CARD.   |
| 2♦       | ✓                  | 6                 | -              | 9-12HCP 6 <sup>+</sup> ♦  | 2NT = Ogust<br>4♣ = S/T  | 2♦-2NT; 3♣/ 3♦/ 3♥/ 3♠ =<br>min bad ♦/ min good ♦/ max bad ♦/ max good ♦   |   |
| 2M       | ✓                  | 6                 | -              | 9-12HCP 6 <sup>+</sup> M  | 2NT = Ogust<br>4♣ = S/T  | 2M-2NT; 3♣/ 3♦/ 3♥/ 3♠ =<br>min bad M/ min good M/ max bad M/ max good M   |   |
| 2NT      |                    | -                 | -              | (19)20-21 BAL.  | 3♣/3R/3♠/3NT=STAY/ TRF/ m STAY/ to play<br>4♣/4R=5+♥&5+♠/ TRF  | 2NT-3♣; 3♦-3M=Smolen<br>2NT-3♦; 3♥-3♠; 3NT(Relay)-4m=m5 <sup>+</sup> S/T   |   |
| 3♣       |                    | 6                 | -              | NAT PRE   | 4♦=♣S/T  | <b>SLAM APPROACH AND CONVENTIONS ( including all slam-interest bids )</b>  |   |
| 3♦       |                    | 6                 | -              | NAT PRE   | 4♣=♦S/T  | GERBER. RKC(1430). EXCLUSION RKC(3014)   |   |
| 3♥       |                    | 6                 | -              | NAT PRE   | 4♣=♥S/T  | SPLINTER RAISE. SELF SPLINTER  |   |
| 3♠       |                    | 6                 | -              | NAT PRE   | 4♣=♠S/T  | Roman-DOPI (below 5 of the agreed suit). DEPO (above). ROPI.   |   |
| 3NT      | ✓                  | -                 | -              | ♣ or ♦ PRE  | 4♣/4♦/5♣/6♣/7♣=P/C. 4NT=RKCB   | GRAND SLAM FORCE (1step=A/K,2step=Q/Extra,trump=No).   |   |
| 4x       |                    | 7                 | -              | NAT PRE, very Light   |  | PASS and PULL SHOWS STR OFFENSIVE HAND.  |   |
| 4NT      | ✓                  | -                 | -              | ACOL Ace ASK.   | 5♣/♦/♥/♠/5NT/6♣=0/♦/♥/♠/2/♣ Ace.   | CTRL SHOWING CUE at 3/4 level shows 1st/2nd Rd CTRL.   |   |
| OTHERS   |                    |                   |                |   |  |  |   |