DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS	WBF CONVENTION CARD			
OVERCALLS - General Style 8-17, may be good 4 cards at 1-level. Responses PRE Jump Raise CUE = F1 Jump CUE = Limit Raise New Suit = NF Jump Shift = Fit Jump RESP DBL thru 4♥ CUE-bid DBL IN BAL POS 8-15	SUIT SUIT 3rd/5th; 4th; Attitude; Rusinow;	JAPAN NCBO			
Responses TAKE-OUT DOUBLE - General : 10+, promises Unbid M when min Responses CUE = F to Suit Agree Jump CUE = Michaels	CIRCLE OPENING LEADS vs. NO-TRUMPS Underline leads against suit contracts if different AD AD DQ DJ D10 DX IF OUR SIDE	INO Masayuki NAME OF PLAYER SYSTEM SUMMARY: GENERAL APPROACH AND STYLE 2001 12/ 4			
RESP DBL thru 4♥ IN BAL POS 8+ Responses SEE SPACE FOR "SPECIAL" DOUBLES ELSEWHERE IN THIS CARD		5-CARD MAJOR 2/1 = Almost FG,Multi TWOs Opening Mini-NT 9-12hpts(WE NONVUL 1st2nd3rd Position)			
1NT OVERCALL Responses Other Meanings 2nd POS 15-18 System On 4th POS 11-15 System On	A_J_0x Kx0x Qx0x Jx0x 10x0x xxx0x KJx0xx Kxx0x Qxx0x Jxx0x 10xx0x xxx0xx F	RESPONSE 1I = F1 2 OVER 1 = almost FG ARTIFICIAL STRONG 1 & Response Style			
JUMP OVERCALL WEAR INTERM STRONG 2 SUITER OTHERS	D=DISCOURAGING, E=ENCOURAGING, S=SUIT PREFERENCE	USE 1 = ODD NO. OF CARDS, 2 = EVEN NO. OF CARDS D=DISCOURAGING, E=ENCOURAGING, S=SUIT PREFERENCE DESCRIPTION SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRE DEFENCE OPENINGS DESCRIPTION			
IN BAL POS vs 1X Open Responses 2NT = Ogust New Suit = F1 UNUSUAL NT 12-15, 2 Lower Unbid Responses 4♣/4 • vs 1m & 4 • vs 1 • = Namyats	CARDS HIGH LOW ODD EVEN On partner's lead D1S E2S 0 On declarer's lead 1 2 0	OP.1 2			
DIRECT CUE-BID STYLE Michaels ; 5-5, Jump CUE = Ask for Stop M /Pre nonvu Responses VS. STRONG NT DONT Responses	Discarding	OP.5 4♣ Namyats 4♥ Opening OP.6 4♦ Namyats 4♠ Opening OP.7 4NT Acol Ace Ask OP.8			
DBL = 1-Suither $2 = 4 + 0$ ther $2 = 4 + 1 + 1 + 0$ DBL = Transfer to $2 = 4 + 1 + 0$ DBL = Transfer to $2 = 4 + 1 + 0$ DBL = PEN $2 = 4 + 1 + 0$ DBL = PEN $2 = 4 + 1 + 0$ DBL = PEN $2 = 4 + 0$ DBL = PEN		SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE CB.1 Michaels CUE-bid, Leaping Michaels 4.4/4 ◆ CB.2 DONT vs Strong 1NT Opening in 2nd Seat CB.3 Cappelletti vs Weak 1NT Opening			
VS. PREEMPTS T/O DBL thru 4♥ CUE = STR 2-suiter Lebensohl vs Weak 2 Openin Leaping Michaels vs Weak 2 Opening / Multi Opening VS. ARTIFICIAL 1♣ or 2♣ OPENINGS CRASH	NEG DBL thru 4♥ (0) RESP DBL thru 4♥ (1)	CB.4 Transfer Resp vs Opp's 1NT O/C : 2♣ = ♠+♥ / 3-suiter with short M CB.5 Namyats O/C vs 1♣/1♦/1♥ CB.6 Art T/O DBL/2♣/2♦ in BAL position : 2♣ = ♣ / ♦ / ♠+♥ IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE			
DBL = Same Color 1 ♦ /2 ♦ = Same RAnk 1NT/2NT = SHape	Cue-Bid DBl turu 3♥ Honor REDBL over NEG/SUP DBL Frequent non-PEN DBL	1♣-1 ◆ ; -1 ▼-1 ♠ = Art FG 1♣-1 ◆ ; -1 ▼-2 ♠ = Natural, FG			
OVER OPPONENTS' TAKE-OUT DOUBLE To 1m Opening: 1/1 = F1 2NT/3m = PRE/Inv Jump Shift = PRE Criss-Cross; 1♣-2♦ / 1♦-3♣ = FG Raise To 1M Opening: 1/1 = F1 1NT/2♣ = Transfer to 2♣/2♦	SPECIAL FORCING PASS SEQUENCES 2 4-(2Any)-P = Positive; 6+ Direct Rebid when forced shows bare minimum	PSYCHICS : OPENING(Rare OTHER			
-1 Raise/2M = Good/Bad Raise		IMPORTANT:All text must be typewritten or block letters			

ing	IF CIAL	JO.	JBL.				MODIFICATIONS OVER
Opening	TICK	MIN. N	NEG. DBI THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITION AND WITH PASSED PARTNER
pass	◀	0	_	0-11(12)			
1.		3	4♥	11-21	may bypass 4 ⁺ ♦ when -12 HCP	1 . -1	Jump=LR Cue =FG Raise
1 •		4(3)	• •	1	Inverted Minor Raise	Opener's SPL Raise	Fit Jump when Passed Hand
		.(0)		1	Strong Jump Shift & SPL Raise	Structured Reverse	Hi-Lo Cue vs Unusual NT
					2NT/3NT = 10-11/12-14 HCP, BAL	Checkback Stayman 2♣ to 1NT Rebid	Good-Bad 2NT = 12-14/18+, 6+Suit
					1 . -1 • may be 3 •	4th Suit Forcing ; FG	Transfer Response vs 1NT O/C
					1 - - 2 - / 3 - = FG/Inv	Responder's Jump is usually Inv	Art T/O DBL/2♣/2♦ in BAL potition
1♥	:	5(4)	4♥	11-21	1NT = 5-11, -2 Sup, F1 Pre Jump Raise	1♥-2♥-2♠=PUP to 3♣ SSGT; 2NT/3♣/3♦=♣/♦/♠ HHGT	Modified CAPPELLETI over 1M(X).
1♠		5(4)		may be Good 4♥/♠ in 3 rd /4 th	1M-2m = almost FG 1 △ -2 v = 5 v , FG	1♥-2♠-2NT=SS ASK;3♣/3♦/3♥/3♠=ANY VOID/♣1/♦1/♠1	CUE=LIMIT RAISE+.
		` ′		•	1♥-2♠/1♠-2NT=4+SUPP FG with short suit	1♥-2NT-3♣=TCA(0-2/3/4).	JUMP RAISE=PRE.
					1♥-2NT/1♠-3♣=4+SUPP BAL	3NT=RKCB after STR M RAISE(4+SUPP)	FIT JUMP by PH(2NT=♣)
					1♥-3♣/1♠-3♦=3-SUPP INV+.	4SF=FG,CHECKBACKSTAYMAN	REV DRURY.
					1♥-3♦/1♠-3♥=4+SUPP INV	after 2/1 LTTC LUCKWOOD	GOOD-BAD 2NT/4NT
1NT			3♠	15-17, BAL	2♣ = Stayman 2♦/2♥ = Jacoby transfer	1NT-2♣; -2♦-2♥/2♠ = Smolen; 5+♠+4♥ / 5+♥+4♠	vs 2♣ with 1-suiter ; System on
				may have 5♥/♠	2♠/2NT = MMS/transfer to ♣	-3 v /3 ♠ = Smolen ; 5-5 M's, Inv/FG	Texas thru 3♣
					4 ◆ /4 ▼ = Texas transfer	1NT-2♦ ; -2♥-2♠ = Relay to 2NT ; ♦ FG	
1NT				10-12,Usually BAL	2♣/2♦ =NF/FG Stayman 2NT=Any 6card-suit INV	2 ♦ -2 ♥ /2 ♠ /2NT/3m/3NT= ♠4 / ♥4/no M/Good 5m/Both M	1NT(X)P/XX=TrsXX/24=Good,tch2su
				WE NONVUL 1/2/3rd position	4NT/5NT =INV to 6NT/7NT Others=END BID	after 2NT,opener rebids short suit when mini/3NT when max	/1suiter 2♣/2♦=♣+♥/♦+♠
2*	~	0	4♥		2◆ = Negative ; 0-5	2♣-2♦ ; -2♥ = Puppet to 2♠ ; 5 ⁺ ♥ UNB or 24 ⁺ , BAL	vs Opponent's DBL/Overcall;
				22 ⁺ BAL or 9 ⁺ tricks	2♥ = Positive ; 6 ⁺	-3NT = semi-Gamble	Pass = Positive DBL = Negative
				almost FG	2♠/2NT/3♣/3♦ = good 5 ⁺ ♥/♠/♣/♦	2♣-2♦ ; -2♠-3♣ = Second Negative	
2♦	~	0	2♠	Multi Opening	2 v /3 v /4 v = P/C	2	2 ♦ (X)P/XX/others= ♦ /Trs to ♥ /ignore 2
				6-11, good 5 ⁺ ♥ / 5 ⁺ ♠	2♠ = good hand for ♥		` '
				good 5 ⁺ ♦ in 4 th	2NT = F relay 3♣/3♦/3♠=NAT INV	med Weak2♠/ max Weak2♥/max Weak2♠	2 ◆ (2NT/3 ♣)3 ◆=GT in either M
					4♣=request Taxas Transfer		2 ◆ (3 ◆)X=GT in either M
2♥		0		M-m 2suiter,3-10	2NT = Ask for m, 2♠ / 3♣=P/C,3♦=M ask	2NT -3*/3	
				11-15, 6♥ in 4 th	3♥/3♠ =NAT F1	3	
2♠		0		Ms or ms,3-10	•	2NT-3M-3NT/4♣/4♦ =END/♥ST/♦ST, 2NT-3M-4M=END	
ONIT				11-15, 6♠ in 4 th		2NT-3♣- 3♦=END,2NT-3♣/3♦-3♥/3♠=NAT F1,4♣/4♦,4♥/4♠:	=INV,RKC IN ♣/◆
2NT			3♠	20-21, BAL	3♣ = Stayman	2NT-3♣-3♦ -3M =Smolen	
				may have 5♥/♠	3 ◆ /3 ♥ = Jacoby transfer	-3M-O.M=Slam Try with fit	
					3♠ = Minor Stayman	-3♦-3♥ -3♠-3NT-4m=m 1suiter slam try	
		0		DD5 : 1 N1/	4 ◆ /4 ♥ = Texas transfer	OLAM ADDDO A OLLAND CONVENTIONO / : I	
3*		6	-	PRE ; aggressive when NV	4 • /4 • /4 • = Mike Cue	SLAM APPROACH AND CONVENTIONS (including all slam-interest bids)	
3 •		6	-	PRE; aggressive when NV	4.4.4.4.4. = Mike Cue	RKC Blackwood (1430), Exclusion Blackwood with Roman DOPI/DEPO	
3♥		6	-	PRE ; aggressive when NV	3 \ /4 \ /4 \ = Mike Cue	1M-3NT = RKC Blackwood Mike Cue	
3♠ 3NT	_	6	-	PRE; aggressive when NV	4.8/4.4/5.♥ = Mike Cue	Roman Gerger	
	7	0	-	PRE 4♣/4 ◆ Opening	4 . 4 . 4 . 5 . = P/C 4 . 4 . 4 . 5 . = Mike Cue	Grand Slam Force 5NT	
4.	~	0	-	(semi-)Solid 7 ⁺ ▼, 8-9 tricks	4 • /4 • /5 • = Mike Cue 4 • /5 • /5 • = Mike Cue	Grand Grant Futce Sixt	
4 4NT	~	U	-	(semi-)Solid 7 ⁺ ♠, 8-9 tricks Acol Ace Ask	4▼/3•/3▼ - WIRE GUE		
OTHERS	•		-	ACOI ACE ASK			
UTHERS							