

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 level; Reopening)

8-16 value, 4+suit, 1-level maybe light

W/ good suit

Jump Raise:Pre/weak;

RESP: CUE=F1

1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)

15-18 HCP. (12-15HCP at 4th)

RESP: 2♣=STAY: 2♦/2♥= TRF 2♥/2♠.

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-Suit: Weak, often 6 cards; STR vs. weak 2/3 opening

2-Suit: 2NT for 2 lowest unbid;

R/O:Jump O/C= Intermediate;

DIRECT and JUMP CUE BIDS (Styls; Responses:

Michael cue-bid: 1m-2m:55+on M's; 1M-2M M+m 55+

Jump Cuebid=Req Stopper for NT

VS. NT (vs. Strong / Weak; Reopen; PH)

DBL: power or good lead;

2♣:one suit. 2♦:2Ms or 2 minors

2♥/2♠: ♥/♠ & m

2NT: 6-5 dis.

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

DBL= T/O thru 4♥:

Suit or 2/3NT = NAT; LEB after weak two

VS. ARTIFICIAL STRONG OPENINGS

VS.Strong 1♣ opening: CRASH

1♦:♥+♦ or ♠+♣ or short in ♦: 1NT: one suit

1♥:♠+♥ or ♦+♣ or short in ♥: 2♣/♦/♥= open 2♦/♥/♠

1♠:♠+♦ or ♥+♣ or short in ♠.

OVER OPPONENTS' TAKEOUT DOUBLE

xx=10<sup>+</sup>HCP, tend to PEN;

New suit at 1-level : F1

LEADS AND SIGNALS

OPENING LEADS STYLE

Lead

In Partner's suit

Suit

3/5<sup>th</sup> , Ace

3<sup>rd</sup>/5<sup>th</sup>

NT

Attitude

Attitude

SubSeq

Others: 9/10=0 or 2 higher;

LEADSXXX

Lead

Vs. Suit

Vs. NT

Ace

AKx(+); Ax(+)

AKx(+); AQ10x(+)

King

AK; KQx(+); Kx

KQ10x(+); AKJTx(+)

Queen

QJx(+); Qx; QJ

QJx(+); KQ10x(+); Qxx

Jack

JTx(+); Jx

JTx(+);Jx

10

T9(+); Tx; KJTx(+)

T9x(+); Tx; A(K)JTx(+)

9

9x;HT9x(+)

9x; HT9x(+)

Hi-x

XxSx; xxS; Sx;xxxxS

Sxx; Sx; xSxx(+)

Lo-x

xxS; xxSx

H(S)xx; HSSS(+)

SIGNALS IN ORDER OF PRIORITY

Partner's Lead

Declare's Lead

Discarding

Suit

1

U/D ATT

U/D CT

1<sup>st</sup> 2 or 3=ENCRG;

2

U/D CT

S/P

4,5 Lower

3

Suit Preference

6,7 Higher

NT

1

U/D ATT

U/D CT

2

U/D CT

S/P

3

S/P

Signals (including Trumps):

An echo in trumps shows the ability to ruff (Hi/Lo) or is S/P.

DOUBLES

TAKEOUT DOUBLES (Style; Resppones; Reopening)

Resp: Cuebid is only F.

R/O maybe light

Opener BAL Dbl w/ short

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

Opt. Dbl vs. 4+level opening

Resp. Dbl: thru 4♦

NEG Dbl : thru 3♠

Comp. Dbl :thru 4♥

SUPP DBL at 2-level, 3-cards supp. & T/O

Lead Dir. Dbl

CATEGORY: Blue/Green 16-Mar-2001

NCBO : Chinese Taipei EVENT :

PLAYERS : Lee, Jung Fu Yen, Ding Ming

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural (5-5-3-3)

1NT over 1♥/1♠ opening F1;

2 over 1 = GF (exception : rebid same suit)

Multi 2♦/2♥/2♠/2NT/3♣/♦/♥

1NT Opening : 15-17

Flexible at points range and suit length

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♣ = Strong. 22<sup>+</sup>HCP or 9<sup>+</sup> play winners.

2♦ =Weak 2♥ or 5+♠s & 5+♣/♦s

2♥= Weak 2♠ or 5+♥s & 5+♣/♦s

2♠=Weak, 2Ms or 2 minors 55+

2NT=bre ♣s or 22<sup>+</sup> HCP 5-3-3-2 dis.

3♣=bre ♦s or ♣+♥/♠ 55+ GF

3♦=bre ♥s or ♦+♠ 55+ GF

3♥=pre ♠s or ♥+♦ 55+ GF

3♠=♠+♥ 55+ GF

3NT=Gambling, with a solid minor.

4♣= ♣+♦ 55+ GF

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Opening or resp 1NT is Dbl : Redbl transfer 2♣:

2♣/♦/♥=trans to ♦/♥/♠; pass=asks to bid redbl or to play

PSYCHICS: Rare and uncontrolled;

3<sup>rd</sup> hand could be light open.

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	Lee, Jung Fu      Yen, Ding Ming      Taiwan      16-Mar-2001			
				DISCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		3	4♠	11-21 HCP	Maj first unless STR. Inverted minor	-1♥/1♠: 1NT-2♣= Checkback; 4 <sup>th</sup> suit=GF Walsh conv.	
1♦	✓	3	4♠	11-21 HCP	Maj first unless STR Inverted minor	-1♥/1♠: 1NT-2♣= Checkback; 4 <sup>th</sup> suit=GF Walsh conv.	Drury
1♥		5	4♠	10-21 HCP Maybe 4 cards in 3 <sup>rd</sup>	1NT=F1; 2♣/♦=11+ NAT; 2♠=NAT,GF 2NT=4 <sup>+</sup> ♥s, 8-15 with singleton 3♣/♦=Limited with 4 <sup>+</sup> ♥s, BAL; 3♥=pre 3♠=4 <sup>+</sup> ♥s, 8-11 with void; 3NT/4♣/♦=12-15 void ♠/♣/♦	-1NT: 2♣/♦=3(+)♣/♦s;	Drury
1♠		5	4♥	10-21 HCP	2NT=4 <sup>+</sup> ♠s, 8-15 with singleton 3♣/♦=Limited with 4 <sup>+</sup> ♠s, BAL; 3♥=pre♥s 3♠=pre; 4♣/♦/♥=void ♣/♦/♥; 3NT=8-11	-1NT: 2♣/2♦= 3(+)♣/♦s;	
1NT				15-17 HCP BAL. Maybe with 5 cards Maj	2♣=Pupet Stay; 2♦/♥=trans to ♥/♠ 2♠=INV; 2NT/3♣=trans; 3♦=55 <sup>+</sup> M,INV 4♣=Gerber;4♦/4♥=TEXAS;4/5NT=INV	-2♣: 2♦=maybe with 4Ms ; 2♥/♠= 5♥s/♠s ; 2NT=2Ms; 3♣/♦=6♣/♦s -2♦/♥: 3♥/♠=with 4♥s/♠s	
2♣	✓	0	4♦	22 <sup>+</sup> HCP Or 9 <sup>+</sup> playing winners	2♦=negative;2♥/2♠/3♣/♦=natural,6+HCP 2NT=bal		
2♦	✓			1. Weak, 6+♥s 2. Weak, ♠s+m, 55+ .	2NT=Asks clarification. Suit= P/C 3♥/♠=INV		
2♥	✓	5		1.Weak, 6+♠s 2.Weak, ♥s+m, 55+	As above		
2♠	✓			2Ms or 2 minors, 55+	As above		
2NT	✓			1.22 <sup>+</sup> HCP, 5-3-3-2 dis 2.pre ♣s			
3♣	✓			1.pre ♦s 2. ♣s+♥/♠s 55+ GF		BLACKWOOD; RKCB(after direct fit) 1430; DEPO; SPLINTERS; GRAND SLAME FORCING; TRUMP ASKING BIDS; CONTROL ASKING BIDS.	
3♦	✓			pre ♥s or ♦+♠s 55+ GF			
3♥	✓			pre ♠s or ♥+♦ 55+ GF			
3♠	✓			♠+♥ 55+ GF			
3NT				Gambling Solid minors No Ace or K in side suit			