

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		
OVERCALLS (Style; Responses; 1/2 level;		OPENING LEADS STYLE		
Light overcalls at 1-lvl, Sound at 2-lvl and vul CUE-BID			Lead	In Partner's suit
Jump RAISE=PRE REOPENING		Suit	4th/with some ATT	4th/with some ATT
Cue bid is only forcing		NT	4th/with some ATT	4th/with some ATT
		SubSeq	Hi/lo=o	Hi/lo=o
		Others: A asks CT/UB; K asks ATT		
1NT OVERCALL (2nd/4th Live; Responses;		LEADSXXX		
2 nd POS: 15-18p		Lead	Vs. Suit	Vs. NT
4 th live: 13-15p		Ace	A; long A(often)	AK×; A×: asks ATT
		King	KQ; AK(Q/J)+;	AKJ10+; KQ109+
		Queen	QJ; short Q	QJ; asks ATT
		Jack	J10; short J	Same; asks ATT
		10	109; short 10	Same; asks ATT
		9	109×+; 109×; short 9	Same; asks ATT
		Hi-x	S×; S××if raised	×S××
		Lo-x	H×S; ××××S	H×S
JUMP OVERCALLS (Style; Responses; Unusual		SIGNALS IN ORDER OF PRIORITY		
1-Suit: WK, 5+cards			Partner's Lead	Declare's Lead
2-Suit: (1m)-2NT: H+other minor		1	Hi=DISCRG	Hi/lo=o
(1M)-2NT: two minors		Suit 2	Hi/lo=o	Hi/lo=o
		3	S/P	S/P
		1	Hi=DISCRG	Hi/lo=o
DIRECT and JUMP CUE BIDS (Styles; Responses;		NT 2	Hi/lo=o	O/E
PRE or STR: (1M)-2M: OM+m(55+): 2NT ask m;		3	O/E	O/E
1m-2m: ♥+♠(4+5 ⁺): 2NT=NAT+INV;		Signals (including Trumps):		
(1m)-3m: ask stopper				
VS. NT (vs. Strong / Weak; Reopen; PH)				
Strong NT: 2♣= ♣+one suit (5-4+); 2♦=♦+one major				
2♥=♥+♠(4+5 ⁺); 2♠=5-6 cards ♠				
Weak NT: CAPP.x=power; 2C: one suit; 2D: two				
2H=H+m; 2S=S+m				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT		DOUBLES		
LEB after (WK2×)-DBL		TAKEOUT DOUBLES (Style; Resppones; Reopening)		
(WK2×)-2NT(16-19P)		Responses: T/O thru 4♥. 4NT to 4♠; Response to 3♦		
CUE/JUMP arestrong		8-12HCP jump shift, dbl jump shift promise 5+ cards		
VS. ARTIFICIAL STRONG OPENINGS		IN THE REOPENING POSITION: Cue=F until bid twice		
DBL=power;		Responses: Light W/classic shape REOPEN: same as above		
(1♠)-1♦=two majors		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES		
(1♠)-1♥=H+m		NEG DBL throughout: 1♣-(1♦)-DBL: both Ms or no M;		
(1♠)-1♠=S+m; 1NT: two minors		Lighter slam DBL		
OVER OPPONENTS' TAKEOUT DOUBLE		Support DBL/RDBL up to 2 ♠shows 3 cards M suit		
New suit: F at 1-level		RESP DBL up to 3♦; Comp DBL for all direct		
××=HCP11+,tend to penalty		Cooperate DBL up to 2 ♠ in front of bidder; T/O to 4♥		

CATEGORY: _____

NCBO : ____ EVENT : _____

PLAYERS : _____ Lin Yin-yu _____ Hsueh Shu-ying _____

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card M; 1NT resp semi-F/1M; Resound light; 2 Over 1
: FG/1M; 1♦-2♣=F2NT; 1NT opening: 15-17HCP; NT
Opener=15 ⁺ HCP; INVERTED m RAISES: 1m-3m =PRE
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
GAMBLING 3NT(solid minor,no outside ace)
WEAK JUMP RAISES IN COMPETITION
RUNOUTS WHEN OUR 1NT IS DOUBLED
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
4th suit Forcing to game
Light or shaped opening in all seat
Light Opening/Wild PRE are permissible
1NT P 3NT× request for ♠ cards

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU				
				DISCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		2	4♥	11-21HCP; only 2 cards	1NT=6-10; 2NT=INV; 2♣=G.F	2♦ rebid=REV;	FIT JUMPS; 1♣-(P)-2NT=11-12
					3♣=PRE; 2♦/2♥/2♠=WK; 3♦/3♥/3♠=	4th suit; 1m-1M;	HCP, no M; same in most other
					SPL.; 2D=C fit inv ; 2NT: 16-18	Jump 4-lvl= STR raise	respects
1♦		4	4♥	11-21HCP; only 4 cards	2NT=16-18; 2♣=inv+,F1; 2♥/2♠=WK;		
					3♣=fit DINV; 3♦= PRE; 3♥/3♠=SPL	As above; Over 2NT Response: 3M=SPL;	1♦-(P)-2♣=mostly no M,
					4♥/4♠=SOL♥/♠		same in most other respects
1♥		5		11-21HCP; 5 cards	1NT semi-F; 2m=FG; 2NT=FG(12 ⁺ p,♥	1♥-1♠; 2m=3+; 4th suit;	2♣=DRURY (fit)
					4cards fit); Bergen; 4♣/4♦=12 ⁺ SPL;	1♥-1♠; 2♠-3♠ wait;	Open light
					2♠=SPL(9-11, ♥fit); 3S: void	2NT=12 ⁺ p,4cards ♥fit	
1♠				11-21HCP; 5 cards	1NT semi-F; 2m=FG; 2NT=FG(12 ⁺ p,♠	4th suit;	2♣=DRURY (fit)
					4cards fit); Bergen; 4♣/4♦/4♥=12 ⁺ SPL;	2NT=12 ⁺ p,4cards ♠ fit	
					3NT: void		
1NT				15-17HCP; 5M/6m/canapés	2♣=NF STAY; 2♦/2♥= TR2♥/2♠; 2NT=	SPL	
				possible	one m weak; 3♣/3♦=INV; 4♦/4♥= TR	Style is to bid values below 3NT	
					4♥/4♠; 2♠=minor ST	1NT-x-p to play	
2♣	√			FG unless 2NT or equiv	control/suit quality responses	2♣-2NT-3♣(♣suit)	
				Rebid 23-24	2♦=WK	2♥/2♠/2NT=wait	
					2♥/2♠/3♣/3♦=suit		
2♦	√	5		7-11weak H/S	2NT=ASK; 3M=P/O;	DBL by Opener after raise suggests interest in save	
					3NT=to play		
					3m=F1		
2♥		5		WK; H+x=5-5up	2NT=ASK; 3 m=F1; 3NT=to play;		
2♠		5		WK; S+m=5-5up	Others=P/O		
2NT				21-22 HCP; 5M/6m/canapés	STAY;		
				possible	4♣=GERBER;		
					3♦/3♥=TR 3♥/3♠;		
					4♦/4♥=TR 4♥/4♠;		
					3S: TR=3NT; 3NT: TR=4C		
3♣/♦		6		PRE: 6 cards up	New suit=F1		
3♥/♠		6		PRE: 6 cards up	New suit=F1		
3NT	√	7		SOL minor suit,no side A	All ♣ bid=P/C		
4×		7		PRE: 7 cards up	Jumps/4m and new/4M-ASK		