DEFENSIVE AND COMPETITIVE BIDDING	LEADS AN	ND SIGNALS							
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING	LEADS STYLE					W/DE 0 (1 0 10 10		
Standard style. Cue or jump cue by advancer = sound raise.		Lead		In Partner's	Suit	WBF Convention Card 2.16			
	Suit High spot = 3 / 5 cards. Bottom = 2		ottom = 2/4	4. Hi spot = 2/4 cards. Low =3/5 cards.					
	NT	Same		Same		Category:	Open		
	Subseq Reverse attitude / orig count Reverse attitude / orig count		tude / orig count	Country:	Australia				
	Other: Later leads: high card lead = none or 2 cards higher			Event:	NEC 2002				
	(€	(eg 10 from KJ10, 9 from Q109)				Players:	Bruce Neill - John Roberts		
NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY		
INT overcall direct = 15-18. Respond as to opening 1NT.	Lead	d Vs. Suit Vs. NT				GENERAL APPROACH AND STYLE			
NT reopening = 11-16. 2♣ response = range probe. Other 2 bids transfers. Ace		ce AKx, Ax		same		5 card majors			
	King KQx, Kx		x same or asks unblock Q		s unblock Q	15-17 NT when vul and when partner passed. 10-12 NT 1st/2nd seat not vul			
	Queen	QJx, Qx		same, AQJx, or asks unblock J		1♣ opening shows 4+ cards if unbal. May be 2/3 cards if min balanced.			
	Jack	J10x, Jx, KJ10x	same or asks unblock 10		1♦ opening shows 4+ cards if unbal. May be 2/3 cards if strong balanced.				
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109x, H109x		same		2♣ strong, others weak twos.			
1-Suit: Weak.	9								
2-Suit: Over weak 2, jump to 4 minor = 5-5 in that suit and OM.			3 or 5 card suit		same		gs:		
	Lo-x	2 or 4 card suit		same			2 OVER 1 Responses		
Reopen:	SIGNALS	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Partners Lead Declarer's Lead Discarding					1NT = 10-12 balanced not vul in 1st/2nd position			
	Suit:1st	3		-	May open 1♣ or 1♦ on a doubleton. May respond very light to 1♦.				
	2nd	o=2			lo=2				
	3rd	odd/even (see below)							
	NT: 1st	· · ·			same				
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd		smith pete	r					
2♣/2♦/2♥ = 2 suited: that suit + higher suit	3rd	_	+						
X strong NT = 1 suited: puppet to 2.	Signals (in	Signals (including Trumps): In suit contract, on opening lead in suit where							
X weak NT = pen.		dummy singleton, odd card = encourage, even = S/P.							
	_	, 1 3 1111, 1111 1111 1111 1111							
	DOUBLES								
	TAKEOUT	TAKEOUT DOUBLES (Style; Responses; Reopening)							
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	standard								
X = TO	After T/O	After T/O doubles of weak 2, transfer responses from 2NT.							
ump to 4 minor = 2 suited.									
•		 					SPECIAL FORCING PASS SEQUENCES		
/S. ARTIFICIAL STRONG OPENINGS	SPECIAL,	ARTIFICIAL AND COMP	ETITIVE DO	OUBLES/RED	OOUBLES				
May overcall light over strong 1♣. May pass with 13+.	negative 8	negative & responsive X to 4							
		When 1NT opening = 10-12, 1NT (X) pass asks opener to XX.							
	(Pass	(Passer may be weak or 2 suited.) When our Michaels cuebid double, XX asks partner to bid next step and pass					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
OVER OPPONENTS' TAKE OUT DOUBLE		next bid.							
		+					Psychics: No partnership history.		
						-			
	_					<u> </u>			

OPENING BID DESCRIPTIONS											
Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding				
1♣		2		4+♣ unbalanced or 2+♣ balanced.		Over 1NT rebid: 2♣ = signoff in ♦ or any inv;					
1♣				If balanced 11-14 opp PH or vul;		2♦ = art FG enquiry.					
1 ♣				13-16 1st/2nd seat NV.		2NT = puppet to 3♣					
1♦		2	4♠	4+♦ unbalanced or 2+♣ balanced.	May respond 1M very light.	2♣,2♦,2NT artificial over 1NT rebid (as above).					
1♦				If balanced 18-20 opp PH or vul;							
1♦				17-20 1st/2nd seat NV.							
1♥		5	4♠			Natural. 1NT = NF. 2-over-1 not FG.					
1♠		5	4♥								
1NT			3♠	15-17 opp PH or vul; 10-12 1st/2nd	2♣ Stayman. 2◊-2NT transfers. 3♣-3♠ splinters.						
1NT				seat NV.							
2♣	Yes	0	4♠	9+playing tricks or 23+ balanced.	2♦ negative or waiting.	2 ♣ -2♦; 2♥ art FG, denies 5 ≜ .					
2\$		6(5)	no	weak usually 6-9 HCP.	2M inv. 2NT art F. 3 & = F.	show range / shortage over 2NT					
2\$				undisciplined in 3rd seat.							
2♥		6(5)	no	same	2 . inv. 2NT art F. 3m = F.	show range / shortage over 2NT					
2♠		6(5)	no	same	2NT art F. 3suit = F.	show range / shortage over 2NT					
2NT			no	22-23	Stayman for 5 card majors. 3◊/♥ transfers. 3♣=minors.						
3♣		6	no	preempt							
3♦		6	no	preempt							
3♥		6	no	preempt							
3♠		6	no	preempt							
3NT											
4♣											
4♦											
4♥											
4♠											
4NT											
5 ♣											
5◊											
5 ♡											
5♠											
5NT											
HIGH LEVEI											
			KC, 5 ♡ =0KC).							
When minor agreed, 4 of minor = RCKB as above.											
Cue bids. Splinters.											