DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				WBF Convention Card		
OVERCALL (Style; Responses; 1/2 level; Reopening)	OPENING	G LEADS STYLE					
General Style 7-15pts		Lead	In Partn	er's suit	CATEGORY: <u>Natural-GREEN</u> 18-Dec-		
Respenses: New suit=NF; JUNP RAISE=PRE	Suit	3rd/LOW					
CUE=Limit Raise or better	NT	4th			NCBO: <u>JAPAN</u> EVENT: <u>PABF OPEN</u>		
	subseq	4th					
	Other:				PLAYERS: <u>Tadashi TERAMOTO</u> <u>Hiroya ABE</u>		
1NT OVERCALLS (2nd/4th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY		
2nd POS/4th LIVE: 15-18HCP	LEAD	Vs. Suit	Vs.	. NT	OTOTEM OCIMINANT		
Responses: As over 1NT OPEN	Ace	Ax(+); AK	AKJ10(+)		GENERAL APPROACH AND STYLE		
Reopen: 10-14HCP	King	AKx(+); KQx(+)	KQJx(+); KQx		Natural 5-card M; 1NT resp:F1/1M		
Responses: As over 1NT OPEN	Queen	QJx(+); QJ; Qx	QJ(10/9)(+); A	QJ(+); KQ10(+)			
	Jack	J10x(+); KJ10x(+); J10	J10x(+); (A/K)J	J10x(+)			
JUMP OVERCALL (Style; Responses; Unusual NT)	10	109x(+); H109x(+); 109	109x(+); H109x	((+)			
1-Suit: WEAK	9	9x	98x(+);9x				
2-Suit: UNUSUAL NT: 2 LOWER UNBID SUITS	Hi-x	Sx;	Sxx; Sx				
	Lo-x	HxxxS; HxSx; HxS; xxS	HxxS; HxS		1NT Opening: 15-17HCP		
REOPEN: INTERMEDIATE	SIGNALS	S IN ORDER OF PRIOITY			2 OVER 1 Response: FG		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead Decla	larer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFFENCE		
MICHAELS CUE	1	Hi/lo=E Hi/lo=E	E Hi=E	NCRGE	2♦=MULTI (3-10, Either Weak 2M)		
2NT asks m	Suit 2	Hi=ENCRGE			2♥=3-10, M & m two suiter		
]] 3	3			2♠=3-10, Ms or ms two suiter		
	1	1 Hi=ENCRGE Hi/lo=E Hi=ENCRGE		NCRGE	3NT=15-19, Any Semi-solid suit		
VS. NT (vs. Strong / Weak; Reopening; PH)	NT 2	2					
LANDY	11 3	3					
	Signals ((incleding Trumps): Trumps:	s:Hi-lo shows intere	st in ruff;			
				•			
	DOUBLES						
VS. PREEMPTS (Doubles; Cue-bids; jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)						
	Opening '	Values; May be light with clas	ssic shape				
VS. ARTIFICIAL STRONG OPENINGS					SPECIAL FORCING PASS SEQUENCES		
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
	NEG DBL thru 4♦						
	RESP DBL thru 4♦						
	COMP DBL thru 3♥				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
OVER OPPONENTS' TAKEOUT DOUBLES	MAX DBI	_ thru 3♥		Same m STAY vs 1NT O/C			
New Suit=F1	SUPP DBL thru 2♠						
					PSYCHICS: Rare		

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARD	DBL	Tadashi TERAMOTO		Hiroya ABE	JAPAN	18-Dec-2001
OPE		MIN. OF C	NEG TH	DESCRIPTION	RESPONSES	SUBSEQUENT AU	ICTION	PASSED HAND BIDDING
1♣/1◊		3	4\$	11-20pts	INVERTED MINOR RAISES	New Minor Forcing		
					JUMP RAISE/SHIFT=WEAK	4th Suit Forcing		
					SPL			
1♥/1♠		5	3◊	10-20pts	FORCING 1NT; 3-level INV			REVERSE DRURY FIT
					Jacoby 2NT, 3NT; SPL			
					PRE Raise in COMP			
1NT			3♠	15-17HCP BAL	2♣=Stayman;2♦/2♥=JACOBY TRF;	SMOLEN TRF		
				(may open 14HCP in	2♠=Minor suit Stayman; 2NT=NAT, INV	1NT-2♠-2NT-3♣=Choice Pass or 3♦; -3♦=♦	> S/T; -3♥=♣ S/T; -3♠=55ms	
				3rd/4th seat)	3♣/3♦=S/O; 3♥/3♠=S/T in ♣/♦			
2♣	~			STR/ART	2♦=Negative or Waiting	2♣-2♦-3♥/3♠=♦ suit & ♥/♠		
2\$	~			MULTI (3-10HCP,	2♥/2 ♠ =P/C;	$2\diamondsuit$ -2NT-3\(= MIN \to 3\(\Delta = ASK \to 3\(\Omega / 3\(\Delta = \Delta / \Omega) \)	?	
				WEAK2M)	2NT=ASK	2♦-2NT-3♦/3♥=MEDIUM ♥/♠; -3♠/3NT=MA	λX ♥/♠	
2♡	~			3-10HCP, M & m	2♠/3♣=P/C; 2NT=m ASK; 3♦=M ASK	2♡-2NT-3♣/3♦=MIN, -3♡/3♠==MAX ♣/♦		
				two suiter		2♥-3♦-3♥/3♠=MIN, 3NT/4♣=MAX ♥/♠		
2♠	~			3-10HCP, Ms or ms	2NT=ASK	2♠-2NT-3♣/3♦=ms, MIN / MAX		
				two suiter		2♠-2NT-3♥/3♠=Ms, MIN / MAX → 4♣/4♦=♥	?/ ♠ S/T	
2NT				20-22HCP BAL	3♣=Puppet STAY; 3♦/3♥=JACOBY TRF;			
					3♠=Minor suit STAY			
3x		6		PRE				
3NT	~			15-19HCP, Any Semi-				
				Solid Suit				
4x		7		PRE				
4NT	~			ACOL ACE ASK	5♣=0A; 5♦/♥/♠/6♣=Ace in the bid suit; 5NT=2 Aces			
						HIGH LEVEL BIDDING		
						GERBER		
						GRAND SLAM FORCE		
						RKCB; King ASK 5NT=location PASS AND PULL=SLAM INTEREST		