



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
Aggressive at one level (rarely 4 cards)	Suit	Lead	In Partner's Suit		
Sound 2/1	NT	Strong K,10,9	A,2,4		Category: Green
Further auctions:	Subseq	A,2,4	A,2,4		Country: Wales
Fit Jumps	Other: K from AK = shortage elsewhere			Event:	
UCB	v NT Q may be from weak KQ holding			Players:	Dafydd Jones, Gary Jones
2NT good raise	LEADS			SYSTEM SUMMARY	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE
2ND 15-17(18)	Ace	AK(x)	AK(x)		Acol with 3 weak twos
4TH 10-14	King	KQ(J)(x)	KQJ, AKQ, AKJ,		4 Card majors
Responses as 1NT	Queen	QJ, Qx	QJ(10)		Weak 2's in ++
	Jack	J10, Jx	J10(9)		Open higher of 4 card suits
	10	109, 10x	HJ10 (not Q) or 109		
JUMP OVERCALLS (Style; Responses; Unusual NT)	9	98, 9x	H109 (not J) or 98, 9x		
1-Suit: Weak, usually 6 card	Hi-x	x(x)x, x(x)xx	xx, x(x)x, x(x)xx		1NT Openings: 12-14 but 15-17 3rd Vul (teams only)
2-Suit: 2NT Lowest 2 unbid suits (19-21 in protective position)	Lo-x	Hx(x),Hxx(x), x	Hx(x),Hxx(x)		2 OVER 1 Responses: 10+
Reopen: Intermediate - 6 card suit	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Suit:1st	Partners Lead	Declarer's Lead	Discarding	
1x-2x Highest two unbid suits	2nd	HELO (HELD)	HELO (s/p)	s/p	
1x-3x Asks for stopper for NT	3rd	HELO (HELD)	HELO (s/p)	HELO	
1x-p-1y-2x = 4-6 in unbid suits	NT: 1st	HELO (HELD)	Smith peter	s/p	
1x-p-1y-2y = 6-4 in unbid suits	2nd	HELO (HELD)	HELO (s/p)	HELO	
VS. NT (vs. Strong / Weak; Reopening; PH)	3rd	HELO (HELD)	HELO (s/p)	HELO	
2 = 4 and longer other or 5+	Signals (including Trumps):			Suit Preference, Smith Peters	
2 = 4 and longer other or 5+				Lead of K asks for count (or unblock	
2 = 5 and 4+ minor				vs NT)	
2 = 5 and 4+ minor					
2N = Game forcing two suited					
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	DOUBLES				
vs weak 2s x=t/o + Lebensohl (slow shows)	TAKEOUT DOUBLES (Style; Responses; Reopening)				
vs weak 3s x=t/o	Sputnik to 3				
vs 4 level openings x=values	Negative to 4			SPECIAL FORCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS					
vs strong 1 vs Polish 1 or similar P then x 15-17					
x=,1= x=weak NT or 18-20,1=major	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
1/1/1NT = CRO 2 suited	Game Try Doubles			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
2 any = 6 or 1 of bid suit	Co-operative doubles			15-17 1NT rebid then 2 is checkback	
OVER OPPONENTS' TAKE OUT DOUBLE	Rosenkrantz Redoubles			Halmic after 1NT-Dbl-	
xx = 9+, new suit = F1,				Good-Bad 2NT in some competeive situations	
Jump in new suit = Fit				Psychics: Rare	
Jump raise = pre-empt					
2NT = good raise to 3 level					

