Chih-Mou Lin and Chia-Sheng Ho	2003/1/29

System	Modified Precision , 2 over 1 Game Force except rebid or compete
1NT	13-15 B.H (1st / 2ND seat Non-vul) 14-16 B.H. (other seat or vul),Jxf,Txf,Leb, , 2S=minor Inv or G.F.
2NT	5-5+ minors
3NT	gambling solid suit no outside A or K
4NT	6-5+ minors and 3~4 losers
Majors	5cM(3rd/4th seat 4cm), 1N=F1, Modified Bergen, Fit bids in comp
1C	15 HCP or more any distribution , 1D=0-7 1H/1S=8 HCP or more H/S suit 1NT/2C=8 HCP or more C/D suit 2D=8-13 HCP B.H.
1D	10-16 HCP not suitable for opening 1NT/1H/1S/2C's distribution 1H/1S/2C/2D : suit F1 , 1NT=8-11 2NT=Inv Jump=
2C	10-16 6-C suit or 5-C suit with 4 cards Major, 2D=forcing 2H/S=suit no-forcing 2NT/3D/3H/3S=Inv
Weak 2 bids	2D : Mini-Multi; RESP: 2M/3M/4H=P/C, 3C/D=GF w/ a minor/major, 3N/4S= To play. 2H: 4-11, H + a minor; RESP: 2S=P/C, 2NT=INQ, RONF, new suit forcing 2S: 4-11, S + a minor; RESP: 2NT=INQ
Overcalls	6-17, NSF at 1/3 level, NF at 2 & tend to deny good supp, Q=1R F, Q then new suit forcing, jump Q=4+ limit raise, jump raise=weak
NT-Over	System on-incl Lebenshol if next opp bids, double=penalty, sandwich NT
Doubles	Neg-3S, Resp-3S, Support x and xx ->2H, Rosenkranz x/xx, Lightner x, Lead Re-Directing x
Vs.Doubles	Jordan 2N (maj), flip-flop 2N(min), raises are PRE, fit bids, responder's new suit forces at 1 level only, xx 10+
Preempts	standard type (gen rule of 2/3/4), new suit forcing
Vs.Preempts	X=takeout, Lebenshol over weak 2 at all seats, Jump=STR, Mic Q
Cuebids	Michaels over maj or min (2N asks minor), nat over artificial, Western Q
Slam-Bids	RKC1430 (only fit established, with useful void 5NT with 2 KC, 6 of void with 1 KC), specific kings, Gerber after NT, DOPI, DEPO, ROPI, GSF, Voidwood,
Suit-leads	0/1 opening lead, 4th, xxX, Akx(x)A(i.e, lead A from 3 or more to the AKQ), A for att and K for Count at 4+ levels.
NT-leads	4th best, Xxx or MUD or xxX for pd's suit, A asks att., K asks honor-count if none,
Carding	UDCA, Lavinthal discard signals
Misc	May light in 3rd, Rule of 15 at 4th, 4SF(GF), NMF, Def. Against 1NT*, CRASH over strong 1C, vs. 2C X=maj, NT=minors