BASIC RESPONSES	A B AUSTRALIAN BRIDGE FEDERATION			
Jump raises - minors limit \Box forcing \Box other raise values with 4 trumps	INCORPORATED ©			
Jump raises - majors limit ☐ forcing ☐ other " "	STANDARD SYSTEM CARD			
Jump shifts after minor opening all fit-showing				
Jump shifts after major opening " "	Names: Cathy Chua Simon Hinge ABF Nos:			
Responses to strong 2 suit opening 2D = neg	Basic System: 4 card Acol			
Responses to 2NT opening baron + transfers + 3S = minors	Classification: Green Blue Red Yellow			
PLAY CONVENTIONS	OPENING BIDS			
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape			
Sequence leads: Overlead all All except AK x (x)	1 A 4, about 11 + 1 B 4, about 11+ 1 C 4, about 11 + 1 D 4, about 11 +			
Underlead other underlead demands unblock eg AKJ10, King	1 NT (11)12-14 may contain 5 card major \square			
Four or more with an honour 4th highest attitude	2 A Stayman: simple \square extended \square other			
3rd/5th other 3rds from even, low from odd	transfers 2B hearts 2C spades 2D clubs			
From 4 small 2nd highest other 3rd	2 NT diamonds other any 5422, 6322, 4441/5431 bare honour			
From 3 cards (no honour) top middle bottom	2A Any Game Force or 23+ bal			
Signal on partner's lead: high encourage low encourage	2B 4+ H 4+ S < opening hand			
other reverse count (an ace in the middle of play may ask for attitude)	2C weak			
Signal on declarer's lead reverse count	2 D weak			
Discards McKenney high encourage low encourage	2 NT 20-22 balanced, baron and transfers, 3S = minors			
odd/even other reverse count (McK when obvious)	3 NT gambling in minor, no outside ace or king			
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED			
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE			
4NT: Blackwood ☑ RKCB □ other	Our takeout doubles are Italian style: classical The more shape the less points required.			
4 A Gerber ☑ when? 1NT	shape not required, but values and a hand We open the lower of 4-4			
Other Conventions	deemed unsuitable for an overcall (good suits)			
(1) XX at one level shows penalty interest	COMPETITIVE BIDDING			
and our bids otherwise ignore the double.	Negative doubles through 6S Responsive doubles through 6S			
(2) after 1NT is doubled bids are one suited,	Jump overcalls weak Unusual NT lower unbid suits			
redouble is penalties and pass 2 suited	1NT overcall (immediate) 15-17 (18) (re-opening) 10-14			
(possibly intending to pass)	Immed cue of minor both majors			
©ADE Marketing	Immed cue of major other major + minor			
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) ASPRO 2C = H + another; 2D = S + minor			
Fyshwick ACT 2609	Over opponent's 1NT (strong) ASPRO			
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos Double = takeout and then 2NT = takeout			
	Over opening threes Double = takeout			

		RESPONSES TO (DPEN	IING BIDS		
	Describe strength, minimum length or specific meaning					
1 A	1 B	4+, 5+ HCP	2NT	bal raise 10-12 or 16+		
	1 C/D	4+ 5+ HCP	3 A	4 trumps, same values as 1-2		
	1NT	bal 5-9(10)HCP	3 B	fit-showing, game values		
	2 A	3, (5)-(10) HCP	3 C	н н		
	2 B	fit-showing limit or strong	3 D	н н		
	2 C	н н	3NT	13-15 bal raise		
	2 D	н н	4 bids	nat		
1 B	1 C / D	4+, 5+ HCP	3 A	ft-showing limit or strong		
	1NT	bal 5-9(10) HCP	3 B	4 trumps, same values as 1-2		
	2 A	nat, forcing one round	3 C	fit-showing, game values		
	2 B	3, 5-9(10) HCP	3 D	fit-showing, game values		
	2 C	fit-showing limit or strong	3NT	13-15 bal raise		
	2 D	11 11	4 B	nat		
	2NT	bal 10-12 raise	4 Othe	rnat		
1 C / D	1NT	all as above	3 A			
	2 A		3 B			
	2 B		3 C/D			
	2 C/D		3NT			
	2NT		4 A / B			
2 A	2 B	negative	2 C/D	nat positive		
	other	nat positive				
2 B	2 C	to play	3 A / B	game try in C hearts/D spades		
	2 D	to play	3 C/D	preemptive but wide-ranging		
	2NT	enquiry	3NT	nat		
2 C/D	2NT	asks for singleton	3NT	nat		
	3 A/B	nat, forcing	4 A / B			
	3 C/D	to play	4 C / D	nat		
2NT	3 A	baron	4 A	nat		
	3 B	transfer to H	4 B	п		
	3 C	transfer to S	4C	н		
	3 D	minors	4 D	н		
	3NT	nat	other	4NT = quan		

CONVENTIONS

Additional res	sponses to 1NT						
3 A /3 B	3C/D = strong						
3 C /3 D	3H = 1345/1354 game values 3S = 3145/3154						
4 A	gerber						
4 B	5-5+ in majors game-interest only, partner to choose						
4 C	natural						
4 D	natural						
Unusual NT:	minors \square other suits \square lower 2 unbid suits \square						
other							
Other slam bid	idding Cue Bids ☑ Asking Bids □						
4th Suit Forci	ing One round \square Game force \square						
NT Checkback	k Priorities						
Defence to 3NT opening if gambling 4C = 2 suits, forcing							
Defence to opening Two's: Multi 2B X = 15+, bids 10-14 2H/S t/o of other major.							
RCO sty	yle 2-s Double = opening hand + and initiates a takeout double						
	from each side. 2NT = 15-17(18) bal						
Other 2-s After strong 2C/2NT ASPRO applies							
	· ·						
Defence to str	rong A ASPRO X = H + another, 1D = S + minor						
Lebensohl	Over NT interference						
Other us	ises						
Take out of 4 level pre-empts 4A/4B X							
	4C X 4D X						
OTHER MOTEO							
OTHER NOTES							

All our natural NT bids may contain singletons if that is deemed the most appropriate bid. In competition 2NT and 4NT bids are often for takeout.

1NT rebid is 15-18 and 2C is enquiry.

All jumps to new suits are fit-showing.