

ADD I T I O N A L S A M M A R Y
 Y a y o i S A K A M O T O - M a k i k o H A Y A S H I
 J A P A N W O M E N S (03-7-31)

1. 4th suit forcing forcing to game

4th suit → 2NT → 4NT(inv) → suit number of Aces/grand slam try

2. Two way checkback after 1NT rebid

2♣=puppet to 2♦ inv

2NT=puppet to 3♣

2♦=FG

Jump rebid=good 6+cards FG

Jump shift=good 5-5+ FG

Jump raises in minor=good 5-5+ FG

3. Interferences to 1NT

Natural 2 level → X=Stayman, Jacoby system on suit in 2level=Jacoby

Jump in 4 level=Texas, Gerber

Natural → 3 level=FG

x=value except Jacoby

Artificial 2♣ → X=Stayman system on 2♦ → X=value

2MAJ=cue stopper showing

3MAJ=SPL

2suiter ♡♠ → X=value

2♠=inv nat

3♠=FG nat

3MIN=FG nat

After Stayman

X over Stayman

2♦=no MAJ no ♣

2♡♠=shows

XX=no MAJ with ♣

Pass=no MAJ with ♣ stopper

2♦♡ over Stayman

X=shows 4card

suit=shows

Pass=no MAJ

2♠ over Stayman

X=♡

XX by responder=continue

4. After 2♣ opening

Opener's pass=23-24 2NT=25-27 X=3suiter or 28+

5. Control ASK over pre.

agreed suit=no 6=2nd round cot. cue=1st round cot.

6. High-Low Cue vs 2suiter overcalls

High=limit raises+ Low=neg. X or FG for free suit

7. After 1NT

$2\clubsuit$ =Stayman not promise 4card MAJ

$2\diamondsuit-2\heartsuit$ =weak 4+-4 MAJ NF

$-2\spadesuit$ =Smolen inv. +

$-2NT$ =inv.

$-3\clubsuit\diamondsuit$ =FG 5+card with MAJ

$-3\heartsuit$ =Smoken inv. +

$-3\spadesuit$ =4+-4 MIN slam interest

$-3NT$ =no interest $\rightarrow 4\clubsuit\diamondsuit$ another try $\rightarrow 4NT$ sign off

$-4\clubsuit\diamondsuit$ =choice \rightarrow 1step=RKC 4NT=NF 2step=inv.

$-4\clubsuit$ =Gerber

$-4\diamondsuit\heartsuit$ =Texas with another 4card MAJ

$2\heartsuit-2\spadesuit$ =4card inv.

$-2NT$ =denies 4card \spadesuit

$-3\spadesuit$ =slam interest in \heartsuit with unbalanced hand

$-3NT$ =asks shortness

$4\clubsuit$ =Gerber

$4\diamondsuit$ =slam interest in \heartsuit with balanced hand

$4/5NT$ =quantitative

$2\spadesuit-2NT$ =inv. nothing about \heartsuit

$-3\heartsuit$ =slam interest in \spadesuit with unbalanced hand

others same as after $2\heartsuit$

$2\diamondsuit$ =Jacoby $2\spadesuit$ after trns. shows 5-5 inv.

$2\heartsuit$ =Jacoby $3\heartsuit$ after trans. shows 5-5 FG

new suit by opener shows doubleton with 4card sup.

$2\spadesuit$ =MIN Stayman

$2NT-3\clubsuit$ =weak 5-5

$-3\diamondsuit$ =sign off in \diamondsuit

$-3\heartsuit\spadesuit$ =shortness FG

$3\clubsuit-3\diamondsuit$ =sign off

$2NT$ =puppet to $3\clubsuit$

Pass=sign off

3 of suits=4441 FG

$3\clubsuit\diamondsuit$ =inv.

$3\heartsuit$ =slam interest in \clubsuit

$3\spadesuit$ =slam interest in \spadesuit

$4\clubsuit$ =Gerber

$4\diamondsuit\heartsuit$ =Texas

$4\spadesuit$ =6-6 MIN weak

8. After 2NT/ $2\clubsuit-2\diamondsuit\heartsuit-2NT$

$3\clubsuit$ =Stayman

$3\diamondsuit-3\heartsuit\spadesuit$ =Smolen

$-4\clubsuit$ =5-5 MAJ strong

$-4\diamondsuit\heartsuit$ =Texas

$-4\spadesuit$ =4-4 MIN slam interest

$4NT$ =no interest MIN=interest NF MAJ=cue with both

$-5\clubsuit$ =Gerber

3♦=tras. to ♦

3♣=Wolsh relay slam interest in MIN
3NT→MIN slam try in the suit

3♥=Jacoby

4♥=5-5 MAJ NF

3♠=MIN Stayman slam interst

3NT-4♦=4-5 MIN

-4♦=5-4 MIN

-4♥♠=shortness 5-5 MIN

others same as after 1NT

9. Rescue for 1NT

redbl=trans. to 2♣

then 2♦=sign off may have MAJ

2♥♠=2suiter 4+4

others=system on

10. TCA(total control asking)

A=2, K=1 step responses

responder of 2♣ opener 1step=1 2step=2...

up to 16pts. 1step=0-3 2step=4...

16-20 1step=0-4 2step=5...

21+ 1step=0-5 2step=6...

11. After 2♣

2♦=waiting at learst 1K, 5+pts.

2NT=23+ balanced same as 2NT

suits=FG may have 4card

jump in suits=4441 under the singleton
singleton=TCA

1step=5cont. 2step=6 3step=7...etc.

singleton again=asks attitude of the singleton

1step=no 2step=Q 3step=K 4step=A

suits=prefer to trumps F to 4NT

NT=sign off

3NT=9 tricks with solid suit NF

suit=cue with A or K

4NT=10 tricks 5NT=11tricks same as 3NT

double jump in suits=exculesion TCA

1step=0 2step=1cont. 3step=2cont. 4step=3+

2♥=0-3 negative

2NT=23-24 same as 2NT

3NT=to play any hand

suit=F to rebid of 3 level may have 4card

jump in suit=FG

suit=control

2♣=good 5+ or strong 4card 8+pts. FG

3NT=1444 NF

2NT=♡suit

3NT=4144 NF

3♣♦◇=good 5+card

4NT=4441/4414 NF

3NT=to play NF

3♡♠=solid 7card without outside AKQ nor shortness

4♣♦◇=same

12. 1 x — 1 MAJ— 4 MAJ

1 x — 1 MAJ— 2 NT balanced, may have 4card supp.

1 x — 1 MAJ— 4 MAJ 2suiter

good supp. with strong 5+card