DEFENSIVE AND COMPETITIVE BIDDING	LEADS	AND SIGNALS				1			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		IGS LEADS STYL	LE						
1X = may be light, sometimes 4 cards	Lead In Partner's Suit			er's Suit					
2X (not jump) = sound	Suit		s, else 2nd		from honors, else 2nd				
Responses: new suit = NF; $2 = F1 \text{ ART}$	II I	1				Category:			
	NT	as above 3rd if not supp		t support (Sx)	NCBO:	Poland			
	Subseq	as above		as above		Event:	All		
	Other:					Players:		vryś – Dariusz Kowalski	
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)						SYSTEM S			
15-18 BAL	LEADS					GENERAL APPROACH AND STYLE			
Reopening: BAL 11-15		Vs. Suit	Vs. N						
		AK(+)	AK(+)			POLISH CLUB			
	-	AK, KQ(+)	. ,	KQ(+), AKW10(+)			1. = PREP or STR		
JUMP OVERCALLS (Style; Responses; Unusual NT)		KQ, QJ(+)		), AQJ(+), ł		5-card M			
1-Suit: PRE		JT(+), KW10(+)		), [A/K]W10					
2-Suit: 2NT = 5-5 minors (clubs + M after 1♦)		Tx, [K/Q]T9(+)			·), [A/K]JT(+)				
		T9x(+), H9x		+), H9x					
		xSx(+) , HSx		xSx(+) , HSx		1NT Openi		15-17 BAL, possible 5-cards M	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		xS, HxxS(+)		HxxS(+)				NAT; 1 ♦ /1M - 2♣ = NAT or BAL	
DIRECT CUE: 1m - 2m = 5-5 majors	SIGNAL	LS IN ORDER OF	-				BIDS THA	T MAY REQUIRE DEFENCE	
1♣ (ART) - 2♣ = NAT		Partners Lead	Declarer		Discarding	OPEN 1 🏶			
1 <b>♣</b> (ART) - 2♦ = 5-5 majors	Suit:1 <sup>st</sup>			=Odd	LAVINTHAL	OPEN 2♦ =	multi		
1M - 2M = 5+OM-5+m	2 <sup>nd</sup> Hi/low=Odd LAVINTHAL Hi/low=Odd			OPEN 2♥ = 6-11 5+♥-5+OS					
JUMP CUE: asking for a stopper	3 <sup>rd</sup>					OPEN 2 🛦 =			
VS. NT (vs.Strong/Weak; Reopening; PH)	NT: 1 <sup>st</sup>			SIGNAL	LAVINTHAL	OPEN 2NT =			
STR NT: DBL = 5+m or majors; 2♣ = 4+ ♦-4+OS	2 <sup>nd</sup>			w=Odd	Hi/low=Odd	1♦ RESP = I	NEG (0-6 H	CP), minor(s) (7-11 HCP) or BAL no 4-M (16+ )	
2♦ = 4+♦-4+M; 2M = NAT; 2NT = 5-5 minors	3 <sup>rd</sup>		LAVIN						
WK NT: DBL = 13+HCP any; 2 = majors	Signals(i	including trump sui	it): LAVIN	THAL					
2♦ = multi; 2M = 5+M-4+m	SMITH SI	IGNAL at NT (low end	couraging)						
Reopening: as above									
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	DOUBLE	ES							
T/O doubles thru 4♥; 2NT = 15-18 BAL	TAKEO	UT DOUBLES (St	tyle; Respo	onses; Rec	opening)				
2M - 3M(cue-bid) = asking for a stopper or GF 5+OM-5+ &	standard				1				
2♦/2M - 4♣ = NF 5-5 minors; 2♦/2M - 4♦ = GF 5+OM-5+♦	responses after T/O double: 1♦ = negative					SPECIAL I	FORCING	PASS SEQUENCES	
						~			
VS.ARTIFICAL STRONG OPENINGS	11								
CRUSH vs. Strong 1 $\clubsuit$ : double = 4+-4+ $\clubsuit$ $\land$ or $\blacklozenge$ $\lor$ ;	11								
$1 \blacklozenge = 4 + 4 + 4 \blacklozenge \blacklozenge \land \circ r \lor A \Rightarrow \circ r \to \circ r \to \circ h \to h \to$	11								
2♣ = NAT; 2♦ = multi; 2♥ = 5+♥-5+OS; 2♠ = 5+♠-5m;	11								
2NT = 5-5 minors	SPECIA	L, ARTIFICAL AN	ND COMF	PETITIVI	EDBLS/RDBLS				
OVER OPPONENTS TAKE OUT DOUBLE			12 0 0 0 0		10020,10222	IMPORTA	NT NOTE	S THAT DON'T FIT ELSEWHERE	
1♠ - DBL - 1♦/1♥ /1♠ = TRF	11								
1M - DBL - 1NT/2♣/2♠/(2♥) = TRF	11					Psychics:	rare		
	<u> </u>					i syemes.	Iuic		

opening	ART	Min.	Neg Dble	Description	Responses	Subsequent Auction	Passed Hand Bidding
1*	Х	0	4♦	a) 12-14 BAL	1♦ = NEG (0-6 HCP), minor(s) (7-11 HCP) or BAL no 4-M (16+ )	1♣ - 1M - 2♦ = ART. GF 3+cards SUPP	
				b) 16+ 5+ <b>♣</b>	1♥ /1♠ = 7+ HCP 4+	Two way check-back	
				c) 18+ any	1NT= 7-11 BAL		
					2 <b>♣</b> /2♦ = GF 5+		
					2♥ = INV 5-5 majors		
					2♠ = GF BAL no 4-M		
					2NT = INV		
					3♣/3♦ = INV 6+		
1♦	4 4 <b>.</b> a) 11-17 5+♦			2♦ = inverted raise	Two way check-back		
		b) 11-17 (4441) c) 11-15 4- ♦-5+ ♣		b) 11-17 (4441)	2♥ = weak 5-5 majors; 2▲ = INV 5-5 majors; 2NT = INV NAT		
				c) 11-15 4-♦-5+♣	3♣ = PRE SUPP ♦ or GF SPL; 3♦ = INV		
					3♥/3♠/4♣ = not GF SPL		
1♥	♥ 5 4♦ 11-17		11-17	1NT = semi-forcing; 2 = F1 NAT or BAL	Two way check-back	2 <b>.</b> = DRURY	
					2♠ = 9-13 HCP 5-5 minors; 2BA = GF SUPP; 3♣/3♦ = Limit raises		
					3♥ = PRE; 3▲ = 10-12 any SPL; 3NT/4m = 13+ SPL		
1 🖌 5	4♦	11-17	1NT = semi-forcing; 2&= F1 NAT or BAL		2 <b>.</b> = DRURY		
					2BA = GF SUPP; 3♣/3♦ = Limit raises		
				3 ▲ = PRE; 3NT= 10-12 any SPL; 4m/4 ♥ = 13+ SPL			
1NT		3 ▲ 15-17, possible 5-card M		15-17, possible 5-card M	2♣ = STAY; 2♦/♥ = TRF	1NT-22M = without the other major	
					2♠ = TRF 5+♣; 2NT = INV; 3♣ = TFR 5+♦; 3♦ = INV NAT;	1NT-22NT = both majors, MIN	
					3M = 0-1M 5-4 minors; 4♣ = 5-5 majors; 4♦/4♥ = TRF	1NT-2♣-3♣ = both majors, MAX	
2*		5	4♦	11-15 6+ <b>♣</b> or 5+ <b>♣</b> -4-M	2♦ = (R); 2♥/2♠ = NAT NF; 2BA = PUP 3♣; 3♣= INV		
					3♦/3M = NAT INV; 4♣ = PRE		
2♦	Х		-	6-11 5+M	2♥/2★ = P/C; 2NT = (R); 3♣ = GF any 6+S;		
					3♦ = INV with SUPP; 3♥/3♠ = P/C; 4♣/4♦ = ASK		
2♥		5	_	6-11 5+♥-5+OS	2♠/3♣ = P/C; 2NT=(R); 3♦ = INV with SUPP in ♥;	HIGH LEVEL BIDDING	
2 •		•		0110100	3♥ = S/O; 3▲ = NAT INV; 4♣ = P/C	Roman Keycard Blackwood 102	
2♠	5 - 6-11 5+ <b>▲</b> -5+r		6-11 5+▲-5+m	2NT=(R); 3♣ = P/C; 3♦ = INV with SUPP in ♠;	1 <sup>st</sup> +2 <sup>nd</sup> round cue bids equally		
		-			3♥ = INV NAT; 3♠ = S/O; 4♣ = P/C		
2NT	Х		-	6-11 5-5 minors	3m/4m = S/O; 3♥ = (R)		
3m		6		PRE			
3M		6	-	PRE			
3NT	Х	-	-	Gambling, no side stopper			
4m	-	7	-	PRE			
4M		6	-	NAT, PRE, wide strength			
		-		·····,····			