

DEFENSIVE AND COMPETITIVE BIDDING					LEADS AND SIGNALS						WBF CONVENTION CARD				
OVERCALLS-General Style 5 card or more, 8-17HCP					OPENING LEADS	SUIT	3rd/4th	4th	Attitudes	Rusinow;	Japan NCBO NAME OF PLAYER: _____ NAME OF PLAYER: _____ KINZABURO NISHINO 47715 MAMIKO OODAIRA 118897 SYSTEM SUMMARY: GENERAL APPROACH AND STYLE 5 Card Major Natural Two Over One Game Force RESPONSES TO 1 MAJOR 1NT=F1, 6-12; 2/1= FG, NAT ARTIFICIAL STRONG 1♣ Responses Style CANAPE: OPENING ALL STRONG SPECIAL RESPONSES HANDS HANDS SEQUENCES SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRES DEFENCE OPENINGS DESCRIPTION OP.1 2♣ Artificial Strong OP.2 2♦ Flannery(5♥4♠) 11-15HCP OP.3 2♥ Weak, 6cards (6-9HCP) OP.4 2♠ Weak, 6cards (6-9HCP) OP.5 3NT Solid MIN OP.6 OP.7 OP.8 SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE CB.1 HELMS II vs NT CB.2 Lebensohl after Opp o/c vs 1NT, Opp weak 2 CB.3 CB.4 CB.5 CB.6 IMPOTANT NOTES THAT DON'T FIT IN ELSEWHERE PSYCHICS: OPENINGS Rare OTHER				
Responses New Suit =F1 Jump/Raise=PRE							N T	OTHERS							
ALL CUE=Limit or Better						3rd/5th		4th	Attitudes	Rusinow;					
1NT/2NT=8-10/10-12HCP						OTHERS	J:no honor	10:0/2 honor							
IN BAL POS May be 4-card, up to 15HCP					SUBSEQUENT LEADS										
Responses CUE=Open hand or Limit Raise					Circle opening leads vs no-trumps Underline leads against suit contracts if different SAME LEADS IF OUR SIDE SHOWED SUIT YES NO A♠ K♠ Q♠ J10 10x A♠kx K♠Qx Q♠Jx J10x 109 A♠KJx K♠Qxx Q♠J109 J1098 109x A♠KJ10x K♠QJx Q♠10x J109 98x Qx A♠QJx K♠10x K♠Q109x K♠1098 10xx A♠Jx Kx Qx Jx 10x 10xx K♠Jxx Kxx Qxx Jxx 10xx 10xxx Kxx Kxx Q109x Jxx 10xx 10xxx										
TAKE-OUT DOUBLE-General Sty At least opening values															
Responses CUE=F1															
IN BAL POS 8+HCP															
Responses CUE=F1					SIGNAL WHEN FOLLOWING SUIT OR DISCARDING USE 1=ODD NO. OF CARDS, 2=EVEN NO. OF CARDS D=DISCOURAGING, E=ENCOURAGING, S=SUIT PREFERENCE BRACKET THE SIGNALING SYMBOL WHEN RARELY USED CARDS HIGH LOW ODD EVEN On Partner's lead E2S D1S On declearer's lead 2S 1S Discarding 2S 1DS On Partner's lead E2S D1S On declearer's lead 2S 1S Discarding 2S 1DS SIGNALS IN TRUMP SUIT OTHER SIGNALS SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES NEG X thru 3♠ Lead Directing X RESP X thru 4♦ Lead Showing X SUPPORT X thru 2♠ SPECIAL FORCING PASS SEQUENCES										
1NT OVERCALL Responses Other Meanings															
2nd pos 15-18 CUE=Stayman															
4th pos 12-15															
JUMP OVERCALL WEAK INTERM STRONG 2 SUITER					VS ARTIFICIAL STRONG 1♣ or 2♣ OPENINGS DBL:7+(non vul) 10+(vul) 5+ or 4 C & 5+ or 4H 1NT:7+(non vul) 10+(vul) 5+ D & 5+ S 2C/2H: 7+(non vul) 10+(vul) 5+ D & 5+ H / 5+H & 5+ S 2S/2NT:7+(non vul) 10+(vul) 5+ S & 5+ C / 5+C & 5+ D OVER OPPONENTS TAKE-OUT DOUBLE XX=10HCP, No Fit										
OTHERS															
Responses															
UNUSUAL NT Two Lower unbid suits															
Responses					VS NT HELMS II Responses X=Penalty 2♣ = ♣ / ♦ 1-Suiter or ♥ / ♠ +MIN 2♦ = ♥ and ♠, 2NT = Both MIN										
DIRECT CU-BID STYLE MICHAELS															
Responses															
VS NT HELMS II Responses															
X=Penalty					VS ARTIFICIAL STRONG 1♣ or 2♣ OPENINGS DBL:7+(non vul) 10+(vul) 5+ or 4 C & 5+ or 4H 1NT:7+(non vul) 10+(vul) 5+ D & 5+ S 2C/2H: 7+(non vul) 10+(vul) 5+ D & 5+ H / 5+H & 5+ S 2S/2NT:7+(non vul) 10+(vul) 5+ S & 5+ C / 5+C & 5+ D OVER OPPONENTS TAKE-OUT DOUBLE XX=10HCP, No Fit										
2♣ = ♣ / ♦ 1-Suiter or ♥ / ♠ +MIN															
2♦ = ♥ and ♠, 2NT = Both MIN															

OPENING	TICK IF ARTIFICIAL Min. No. OE CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
PASS						
1♣		3	3♠ 12-22HCP	1♣-1♦=Denis 4+card MAJ unless FG, ♦=3+card and ♣su 1♣(♦)-1/2/3NT=6-9/10-12/13-15 HCP 1♣-1♥/♠=May have 5+card ♦ INVERTED MIN RAISE 1♣-3♣ 6-9pts, 5+card, No Major	1♣(♦)-1♥; 1NT = May have 4card ♠, BAL Splinter Raise 4th suit=ART,FG	
1♦		3	3♠ 12-22HCP	1♦-2♣=FG 2♥(♠)=6+card ♥(♠), 2-5HCP 3♣ 10-11 HCP 6card 1♦-3♦ 6-9pts, 5+card, No Major	2♥(♠); 2NT F1	
1♥		5	3♠ 12-22HCP	1♥-1♠, 5card 1NT=F1, 6-12HCP Single Raise = 6-9 pts 1♥/1♠-2♠/2NT=4cards support w/short suit, FG	1♥/1♠-2♥/2♠-2♠/2NT=short suit game try 1♥/1♠-2♥/2♠-help suit game try except above	DRURY FIT
1♠		5	3♠ 12-22HCP	1♥/1♠-2NT/3♣=4cards support w/o short suit, FG 1♥/1♠-3♣/3♦ =3cards support, Limit Raise value 1♥/1♠-3♦/3♥ =4cards support, Limit Raise Splinter= Singleton / Void Showing with 4card SUPP 8-11pts		Cue = Limit Raise or Open Value any Hand
1NT			15-17HCP	2♣=Doesn't imply 4card MAJ, STAYMAN GERBER, JACOBY, TEXAS 2♠=Minor Stayman 2NT=Transfer to 3♣ 3♣/♦ = 6+ w/2 Top Honors, Inv. To 3NT 3♥/♠=Singleton, 5-4 Minor 10+HCP	1NT-2♣:2♦-3♥/♠=5-5Major,Inv/FG 1NT-2♣:2♦-2♥/♠=♥4♠5/♠4♥5,8-9HCP+ 1NT-2♣:2♦-3♣/♦=4Major+5card Minor 1NT-2♣:2♦-4♦/♥=Delayed Taxas 1NT-2♠-2NT-3♣/♦=5♣/♦ 1NT-2♠-2NT-3♥/♠=Short, 5-5♣/♦	LEBENSOHL 1NT-(2♣/DBL)-systems on TEXAS
2♣			ART Strong	2♥, 0-3HCP 2♦ 4+HCP Waiting 2♠/2NT 5+♠/5+♥ 8+HCP QJxxx+ 3♣/♦=5+card 8+HCP KQxxx+	2♣-2♦/♥; 2NT/3NT=22-24/25-26HCP,	2♣-(20.C.or 3OC)-?;P=0-3 or 0-7 X=4+ or 8+ HCP, New Suit=7+ or 8+HCP 5+ good Suit
2♦			"Flannery" 5♥-4♠ 11-15HCP	2NT-3♣/3♦/3♥/3♠/3NT/4♣/4♦; 4-5-1-3/4-5-3-1/4-5-2-2(Min)/4-5-2-2(Max)/4-5-2-2(Max STP)/ 4-5-0-4/4-5-4-0		
2♥			Weak 6-9HCP	2NT=OGUST	2NT-3♣/3♦/3♥/3♠=Bad HCP w.Bad Suit / Good HCP w.B S /B HCP w.G S /G HCP w.G S 2NT-3NT=AKQxxx Suit	
2♠			Weak 6-9HCP	2NT= OGUST	SLAM APPROACH AND CONVENTIONS(including all slam-interest bids)	
2NT			20-21HCP	PUPPET STAYMAN, 3♠=MIN STAYMAN JACOBY, TEXAS, GERBER	TCA, excl. TCA RKCB(14/03) DOPI, DEPO, ROPI ROMAN GERBER MIN (4-level agree) RKCB	
3♣			PRE			
3♦			PRE			
3♥			PRE			
3♠			PRE			
3NT			GAMBLING 3NT			
4♣			PRE			
4♦			PRE			
4♥/♠			PRE			