DEFENSIVE AND COMPETITIVE BIDDING			ADS A	
OVER+CALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYLE	2	
Natural 8 +		Lead		
2 level usually 12+ likely 6-cards	Suit	4 <sup>th</sup> /mud /2	2 <sup>nd</sup> highe	
4 <sup>th</sup> natural but 2 level could be weaker than direct	NT	4 <sup>th</sup> /mud /2	2 <sup>nd</sup> highe	
	Subseq	4 <sup>th</sup> /mud /2	2 <sup>nd</sup> highe	
Aggressive and conventional defence to strong 1c opening	Other:			
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS			
2 <sup>nd</sup> seat 15-18	Lead	Vs. Suit		
4 <sup>th</sup> seat 16-18	Ace	AK asks	attitude	
4 <sup>th</sup> seat protective 11-16	King	AK KQ as	sks coun	
	Queen	OJ		
	Jack	J10 AJ10	KJ10	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	H109 (no		
2nt Two suited overcalls –variable strength	9	109 or sho		
Reopen: 2nt in 4 <sup>th</sup> seat 20-22 balanced	Hi-X	2 or weak	suit	
Single suit jump overcalls always weak	Lo-X	More than	2 with h	
<u> </u>	SIGNALS	IN ORDER OF		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		artner's Lead	Decl	
Cuebid is 2 suiter – Michaels	1 Count		Cou	
Jump cuebids looking for stopper	Suit 2 A	Suit 2 Attitude		
	3 S	3 Suit pref		
	1 C	ount	Smit	
Y/C N/D / C/ /XX I D · DIT	NE O A	1	lead	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 A	ttitude	Cou	
DBL penalty 2 <sup>nd</sup> seat	3			
DBL 4 <sup>th</sup> seat 5m/4M v strong nt : v weak nt (up to max 16) penalty		luding Trumps):		
2c for majors usually min 5/4	Smith v nt /	discards from lo	ng suits	
2d single suited major "multi"	Non standar	d card is suit pre		
2M = 5M plus minor			DO	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (St	yle; Res	
Dbl always t/o : over 2d or 3d cuebid = both majors / $4c = clubs + M$	Standard			
Over 2M cuebid asks stopper / 4m = minor plus other M				
V 3's - cue $4h = S+m$ ; cue $4S = big 2 suiter$ ; 4nt Blackwood				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1* or 2*				
V 1C dbl = majors; 1nt pointed or rounded; 2c blacks; 2d reds	SPECIAL,	ARTIFICIAL &	k COM	
2h/s weak; 2nt minors	Support dbls after 1d or 1h opening a			
		ols at high levels	. 0	
OVER OPPONENTS' TAKEOUT DOUBLE	Lead directi			
Rdb = 10+		oid situation = ace	or void	
Bids natural not forcing				

			DS AND SIGN	ALS		
PENIN	G LEA	DS STYLE		1		
		Lead			ner's Suit	
uit		4 <sup>th</sup> /mud /2 <sup>nd</sup>		4 <sup>th</sup> /mu	d/ 2 <sup>nd</sup> highest	
T		$4^{th}/\text{mud} / 2^{nd}$			d /2 <sup>nd</sup> highest	
ubseq		$4^{th}/\text{mud} / 2^{nd}$	highest	4 <sup>th</sup> /mu	d /2 <sup>nd</sup> highest	
ther:						
EADS						
ead		Vs. Suit		Vs. NT		
ce		AK asks att			sks attitude	
ing		AK KQ asks	count	AK K	Q asks count	
		0.1		0.1		
ueen		QJ	110	QJ		
ack		J10 AJ10 KJ			J10 KJ10	
0		H109 (not J			(not J109)	
		109 or shorta	_		shortage	
i-X		2 or weak sui			eak suit	
o-X	~	More than 2		More t	han 2 with honour	
IGNAL		RDER OF PE				
		's Lead	Declarer's Lead		Discarding	
	1 Count		Count		Count/attitude	
	Attitud		Suit pref		Suit pref / attitude	
	Suit pro	et			G	
1	1 Count		Smith high = like lead		Count/attitude	
NT 2	Attitud	e	Count		Suit pref/ attitude	
3					•	
ignals (i	ncludin	g Trumps): his	gh/low even in	n trumps	s odd	
			suits suit pref o			
		d is suit prefer				
			DOUBLES			
AKEO	J <b>T DO</b> I	UBLES (Style	e; Responses; I	Reopeni	ng)	
andard		·- (~-J-	,		G/	
			COMPETITIV		S/RDLS	
upport d	bls after	r 1d or 1h ope	ning and 1M re	sponse		
		nigh levels				
ead dire	cting					
		uation = ace of	r void			

## W B F CONVENTION CARD CATEGORY: Open NCBO: Ireland PLAYERS: Adam Mesbur & Nick FitzGibbon SYSTEM SUMMARY SENERAL APPROACH AND STYLE Strong Club 1c = 17+ Control showing responses except after intervention - card major aggressive openings Veak 2 majors nt = spades and minor weak Canape only with exactly 4d-5c PECIAL BIDS THAT MAY REQUIRE DEFENSE 17+ 5C + 4M or 6C 11-16 4414 or 4405 short diamonds 11-16 h/s weak 6-card suit 4-10 nt spades and minor pre-emptive SPECIAL FORCING PASS SEQUENCES Iany sequences after strong 1c opening Vhen we bid vul game MPORTANT NOTES ebensohl Penalty dbls often after 1C / depends on sequence PSYCHICS: rare

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1*	Yes	0	4S	17+	1d 0-6 pts; 1h 7+ less than 3 controls; 1s 3 controls; 1nt 11-13 bal; 2c 4 controls; 2d 5 controls 2h –weak 2s 14+ bal 2nt 4441 GF 3-suit 1-loser suit	After 1d, 1nt 17-19 bal, 2nt 20-21 bal After 1h/s 1nt 17+ bal	Natural responses
1♦	Yes	2	4S	Natural 10-16 or 11-13 balanced	Natural; 2c/2d 11+; 3c/d strong force	Natural	Same
1♥♠		5	4S	5+ natural 10-16 5/4 or 6-card with 10+pts	1nt semi forcing upto 12 pts – opener passes with 11-13 bal 2c artificial GF	After 2c , 2d is minimum everything else GF	2c drury with 3+ support; then 2d min with 4M and 2M min with 5M+ 2nt 8-10 with 4-card support jump fits
INT			3S	14-16 bal maybe 5-suit (includes major)	Transfers; 3c-3s 2 suiters; 4c baron; 4d/h transfer slam try; 4s strong with 5m		
2*		5	4S	5 clubs with 4 major 11-16 6+ clubs maybe 2 <sup>nd</sup> suit 11-16	2d relay; 2nt transfer to 3c; 3c constructive		
2♦	Yes	0		4414 or 4405 short D 11-16	3d relay / all other suits or no-trumps natural		
2♥		6 (5)		Weak 4-9 (10) normally 6 cards 3 <sup>rd</sup> hand maybe 5 cards	2nt asking		
24		6 (5)		Weak 4-10 normally 6 cards 3 <sup>rd</sup> hand maybe 5 cards	2nt asking		
2NT	Yes			5S with 5m weak	3d inviting in spades; 4d general slam try		
3 <b>.</b> *	1	6/7		Natural weak			
3♦		6/7		Natural weak			
3♥		7		Natural weak maybe 6 3 <sup>rd</sup>			
34		7		Natural weak maybe 6 3 <sup>rd</sup>			
3NT	Yes			Minor pre-empt			
4.	Yes	0		7+ hearts with good hand			
4♦	Yes	0		7+ spades with good hand			
4♥		7		7+ hearts			
<b>4</b> ♠		7		7+ spades			
4NT	Yes			Blackwood			
5♣		7		Natural		HIGH LEVEL BI	DDING
5♦		7		Natural		RCKB / Exclusion CKB / cuebids / GSF /	
5♥		7		Natural – invitational			
5♠		7		Natural – invitational			

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Notes
After 1c
1c-dbl pass 0-4
                  Rdb 7-10 balanced
                  generally transfer responses - either 3-6 with 6-cards or GF
1c-overcall
                  2s = 11 + balanced
1c-1d-1M
                  2c
                           5-6 no fit
                  2nt
                           5-6 4-card fit
1c-1d-1S
                  2d
                           4-6 5+hearts
                  2h
                           3-card fit 5-6
                                            (after 1h - 2d is 3-card fit 5-6)
1c-1d-2h
                  22+ balanced or any single suit GF
1c-1d-2s
                  20+ 4441 or GF minors
After 1d
1d-1M/1nt-2c
                  5m/4m either suit longer
1d-1M-2nt
                  6d-4c
                           14-16
1d-1h-2s
                  6d/3h
                          14-16
after 1h (similar after 1s opening except 2d = hearts, 2h = positive 3-card support)
1nt
                  6-12 semi forcing i.e. pass with 11-13 Bal only
2*
                  Artificial GF, not 3 or 4 card ♥ support, not 4 + ♠ over unless longer m
                  3-card ♥ support 10-12 or 13+ GF 3 card support
2♦
2v
                  5-9 3-card ♥ support
                  4-9 6 card suit
2
2nt
                  13 + GF with 4-card support, may have singleton but not void
                  10-12 4-card support
3♣
3♦
                  7-9 4-card support
3♥
                  Pre-emptive, 3-6
3♠
                  any void, Assume 10-13 (stronger if bids again after signoff), 3nt asks void... 4h shows spade void
                  singleton A, 10-13, 4-card support
3nt
                  singleton, 10-13 4-card support
4.
4♦
                  singleton, 10-13 4-card support
4♥
                  pre-emptive
                  ERKB
4 ♣ /5 ♣ /5 ♦
after 1nt
1nt
         2*
                           Stayman does not promise 4-card major
         2♦/♥
                           transfer
         2♠
                           transfer to clubs
         2nt
                           transfer to diamonds
         3.
                           1/3 or 3/1 plus 5/4 minors, 5/5 minors or 5/4 minors 22 strong
         3♦
                           4 with short heart 4144 4135/53 4045/54
         3♥
                           4♥ with short spade 4144 4135/53 4045/54
         3♠
                           5 A/5 ♥ GF
                           baron /at least values for 4nt / always balanced no 5-card suit
         4.
                           transfer / slam try
         4♦/♥
                           5-card minor at least values for 4nt includes 5m4M22
         4♠
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## DOBI DOUBLE (over strong 1nt opening)

Applies v 15-17 or stronger 1nt in 4<sup>th</sup> seat only

4-card major and 5-card+ minor can be very light or good hand with 5/5 (14+ with good suits) or long major suit with 8 ½ tricks

After Dobi double (direct 2M is limited)

2♣ to play partners minor

2♦ asks for major

2M natural, good 6 cards suit

## Defence to strong 1C

Non-vulnerable we bid fairly randomly and try to disrupt opponents rather than find a sensible sacrifice etc.

Against 1. (or 2.) we have reasonable shape when vul.

Responses by partner of the initial bidder are randomish until doubled.

When strong ♣ hand rebids 1NT defence is as if 1NT opened

## 1 ♦ = hearts

Double = spades

1 ♥/♠/NT = 2 suits same colour, rank, other. Normally 5-4 can be 4-4 at favourable vul.

2 level bids are weak in suit bid or weak in suit above

After strong 1 ♦ opening or 1 ♦ response (or 2 ♦ response after 2 ♣ opening) then double = hearts or spades and the rest are as above (a level higher after 2 ♣ opening)