WBF CONVENTION CARD

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS	WBF CONVENTION CARD

Class C

JAPAN
NCBO

GREEN

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NAME OF PLAYER   NAME OF PLAYER

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS - (Style; Responses; 1/2 level; Reopening)
8-18 HCP. MAY BE 4+ CARDS
　CUE=LIMIT RAISE+; JUMP RAISE=PRE
　NEW M=F1   NEW m=NF
REOPENING; 8-16. 4+ CARD
　　CUE=MICHAELS

1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 HCP (2nd/4th LIVE)
　AS OVER 1NT OPEN
11-16 HCP (REOPEN)
　2♣=RELAY [4]

JUMP OVERCALL (Style; Responses; Reopen; unusual NT)
1-SUIT: WEAK
2-SUIT: (1m)-2NT:♥+Om; (1M)-2NT:♦+♣
　RESP: CUE=G/T OR BETTER
REOPEN: STR 16HCP+

DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
MICHAELS CUE (STRENGTH UNLIMITED)
　CUE=G/T OR BETTER; 2NT=ASK m; 3♣=P/C
JUMP CUE (vs m)=NAT, JUMP CUE(vs M)=ASK STOPPER

vs. NT (vs. STRONG/WEAK; REOPENING; PH)
HAMILTON: 2♣: ANY 1-SUITER: RELAY TO 2♦
　2♦:♠+♥: THEN 2NT=F1; 3m=NF
　2♥:♥+m: THEN 2♠/3m=NF. 2NT ASK m
　2♠:♠+m; THEN 3♥/3m=NF. 2NT ASK m
　2NT:♣+♦

vs. PREEMPTS (DOUBLES; CUE-BIDS; JUMPS; NT BIDS)
LEB AFTER (WK2X)-DBL-(P)-/(WK2X)-P-(P)-DBL-
4NT=T/O IN HIGH LEVEL COMPETITION
PUPPET STAYMAN AFTER (WK2X)-2NT-P-
LEAPING MICHAELS

vs. ARTIFICIAL STRONG OPENINGS
vs. 1♣-DBL MAJOR 4+4
　1NT MINOR 4+4
　HAMILTON (2♦-2NT)

OVER OPPONENT'S TAKE OUT DOUBLE
NEW SUIT (1-LEVEL)=NAT. F1   NEW SUIT (2m)=NF
JOURDAN 2NT; FLIP-FLOP
SPL

IMPORTANT : Use symbols ♠, ♥, ♦, ♣ when needed

LEADS AND SIGNALS

OPENING LEADS	SUIT	3rd/5th; 4th; Attitude; Rusinow;	
		OTHERS	
	N.T.	3rd/5th; 4th; Attitude; Rusinow;	
		OTHERS: 10/9 SHOWS 0 OR 2 HIGHER HONOR	

SUBSEQUENT LEADS: SAME

LEADS

Leads	vs. SUIT	vs. NT
Ace	Ax(+); AK	AKJ10(+)
King	AK(+); KQ	KQJ(+)
Queen	KQx(+); QJ	KQ10x(+); QJx(+)
Jack	QJx(+); J10	J10x(+)
10	HJ10x(+); 109	HJ10x(+); 109x(+)
9	H109x(+); 109x(+); 9x	H109x(+); 98x(+); 9xx
Hi-x	HxSx; Sx	HxSx(+); xSxx; Sxx; Sx
Lo-x	HxxxS; xxxxS; HxS; xxS	HxxxSx; HHxxxS

SIGNALS WHEN FOLLOWING OR DISCARDING
USE 1 = ODD NO. OF CARDS,   2 = EVEN NO. OF CARDS
D=DISCOURAGING, E=ENCOURAGING, S=SUIT PREFERENCE
BRACKET THE SIGNALING SYMBOL WHEN RARELY USED

	CARDS	HIGH	LOW	ODD	EVEN
SUIT	On partner's lead	E2S	D1S		
	On declarer's lead	2	1		
	Discarding	E	D		
N.T.	On partner's lead	E2	D1		
	On declarer's lead	2	1		
	Discarding	E2S	D1S		

SIGNALS IN TRUMP SUIT	OTHER SIGNALS
ECHO WITH ODD NUM.	PRESENT COUNT.
	SMITH ECHO WHEN NT.

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES
NEG DBL THRU 4♦
RESP DBL THRU 4♦
MAX DBL THRU 3♥
SUPP DBL/REDBL THRU 2♥
COMP DBL THRU 3♥
4th SUIT DBL THRU 3♥
ROZENKRANS THRU 2♥
LEAD DIRECTING DBL
CARD SHOWING DBL

TAKE OUT DOUBLES
OPENING VALUES. MAY BE LIGHT WITH CLASSIC SHAPE. CUE-BID=F1
REOPENING; MAY BE WEAKER. CUE-BID=F1

Updated: 5/29/06

SYSTEM SUMMARY : GENERAL APPROACH AND STYLE

STANDARD AMERICAN
5-CARD M. 1NT RESP:F1 (4-12)/1M

1NT OPENING: 15-17 HCP
2 OVER 1 RESPONSE: FG/1M

SPECIAL OPENINGS AND RESPONSES THAT MAY REQUIRE DEFENSE

OPENINGS	DESCRIPTION
2♦	5-10 WEAK 2M: OR 20-21 BAL
2♥	FLANNERY 2♥(11-15)
2♠	♥5+♠5 (5-11)
2NT	♦5+♣5 (5-11)
3NT	GAMBLING OPENING WITH SOLID m
4♣/♦	NAMYATS
	PREEMPTIVE JUMP RAISES IN COMPETITION
	DEFENSE AFTER OPPONENT'S 1NT OVERCALL [1]
	DEFENSE OVER OPPONENT'S UNUSUAL 2NT [2]
	DEFENSE OVER MICHAELS CUE [3]
	RUBENSOHL

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT IN ELSEWHERE

PSYCHICS : RARE

IMPORTANT: All text must be typewritten or block letters

Opening	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
1♣ 1♦		3	4♦	11-21 HCP	INVERTED MINOR RAISES 1♣-2♦/1♦-3♣=LIMIT RAISE 1♣/1♦-3♣/3♦=PRE 1NT=6-10; 2N=9-12, INV; 3NT=15-17 HCP DOUBLE JUMP SHIFT=SPL	4th SUIT FG AT 1 LEVEL 2-WAY CHECK BACK AFTER 1NT REBID (2♣/♦) BAD GOOD 2NT BY OPENER 1♣-2♣-2♦=ASK 1♦-2♦-3♣=SHAPE (♠4♥4♦3♣2) 1♣/1♦−(1NT)−2♣2♦2♥2♠−−−SAME RESPONSE AS 1NT OPEN	FIT JUMP (GOOD 5+SUIT w/ FIT) RUBENSOHL
1♥ 1♠		5 (4)	4♦	11-21 HCP	1NT=F1 (4-12); 2x FG BERGEN 4-CARD RAISES OF 1M; 3♣=7-9; 3♦=10+ 3♥/3♠=0-7 1♥-3♠/1♠-3♥=SPL(RELAY) 2NT=3CARD SUPP BAL15+HCP 3NT=3-CARD SUPP BAL12-14 HCP 4♣=4+CARD SUPP 16HCP+ 4♦=4+CARD SUPP 13-15HCP	4th SUIT FG HELP SUIT/SHORT SUIT GAME TRY AFTER SINGLE RAISE; S/S ASK AFTER DOUBLE RAISE (MATHEW 3NT) 2-WAY CHECKBACK AFTER 1NT REBID (2♣/♦) SERIOUS 3NT AFTER M STR RAISE 1M-1NT-2NT(FG)	FIT JUMP REVERSED DRURY FIT 2♣-3♣REBID=♣SUIT NF 2NT=TO PLAY RUBENSOHL
1NT			3♠	15-17HCP BAL	2♣=STAY NOT PROMISE 4-CARD M; 2♦/2♥/4♦/4♥=JACOBY/TEXAS TRF; 2♠=MINOR SUIT STAY; 3♣/♦=INV; 3M=S/S, 4441; 2NT=TRF TO 3♣; SMOLEN	1NT-2♣-2x-3♣=4-CARD ♣ OR ♦ S/T -3♦=5-CARD ♣ OR ♦ S/T [9] 1NT- (X) - XX=TRF TO 2♣ 1NT- (2x) -> TRF RESP (RUBENSOHL)	
2♣	✔	0		STR & ART (INCLUDING PLAYER TRICKS	2♦=NEUTRAL; 2♥=SUPER NEG 2NT=7-9 HCP	2♣-(X)-XX=POSITIVE, FG; 2♣-(O/C) -DBL=NEG WALSH RELAY	
2♦	✔ ✔	0 0		MULTI (5-10 WK 2M; OR 20-21 BAL)	2♥=P/C; 2♠=PASS OR INV+ OR ♥PRE 2NT=ASK [10]	2♦-2♥/♠-2NT-3♣=BALON	
2♥	✔	5		FLANNERY (11-15)	2NT=ASK SHAPE; 4♣/♦=RELAY		
2♠	✔	5		5♠+5♥ (5-11)	2NT/3♣=ASK ♣/♦ LENGTH (0/1/2)		
2NT	✔			5♦+5♣ (5-11)	3♥/♠=NAT NF		
3♣		6		PRE, Rule of 2,3 & 4.	4♣=SAY CONTROL 4♦=KICK BACK	SLAM APPROACH AND CONVENTIONS (including all slam-interest bids)	
3♦		6		PRE, Rule of 2,3 & 4.	4♣=SAY CONTROL 4♥=KICK BACK	ROMAN KEY CARD BLACKWOOD; 4♦/♥ AFTER ♣/♦ FIT=RKC	
3♥		7		PRE, Rule of 2,3 & 4.	3NT=SHORT SUITS ASK	ROMAN KEY CARD EXCLUSION BLACKWOOD (TRIPLE JUMP SHIFT)	
3♠		7		PRE, Rule of 2,3 & 4.	3NT=SHORT SUITS ASK	5NT GRAND SLAM FORCE; ROMAN GERBER; ROMAN SUPER GERBER (5♣)	
3NT	✔			SOL WITH ♣/♦	4♣=P/C; 4♦=MAJOR ASK	ROMAN DOPI (4/5-LEVEL); ROMAN DEPO (5♠ UP)	
4♣	✔			NAMYATS	4♦=SAY CONTROL; NEW SUIT =RKC LACKWOOD	SHORT SUIT ASK AFTER MAJOR DOUBLE RAISE;	
4♦	✔			NAMYATS	4♥=SAY CONTROL; NEW SUIT =RKC LACKWOOD	CONTROL SHOWING CUE; SPLINTER RAISE;	
4♥		7		PRE, Rule of 2,3 & 4.		5NT SLAM PICK UP;	
4♠		7		PRE, Rule of 2,3 & 4.		PULLING PARTNER'S DBL AFTER FORCING PASS SHOWS STRONG OFFENSIVE HANDS	
4NT	✔			ACOL ACE ASK	5♣/♦/♥/♠/5NT/6♣=0/♦/♥/♠/2/♣ ACE		

NOTE 1   AFTER OPPONENT'S 1NT OVERCALL

1♣/♦-(1NT)	2♣=MAJORS (5-4⁺)	1->2♦-2♥/♠ SMOLEN
	2♦/♥=5⁺♥/♠	
	2♠=MINORS (4⁺ SUPPORT & 5=Om)	
	2NT=STR FG 2 - SUITER	

NOTE 2   DEFENSE OVER UNUSUAL 2NT

1♥-(2NT)	DBL=CARDS
	3♣=NEG DBL
	3♦=LIMIT RAISE
	3♥=COMP RAISE
	3♠=NAT NF
	3NT=SWISS
	4♣=SPL
	4♦=SPL
1♠ - (2NT)	DBL=CARDS
	3♣=NEG DBL
	3♦=LIMIT RAISE
	3♠=COMP RAISE
	3♥=NAT NF
	3NT=SWISS
	4♣=SPL
	4♦=SPL
1m - (2NT)	DBL=CARDS
	LOWER CUE=F1 IN 4th SUIT
	HIGHER CUE=FG RAISE

NOTE 3   DEFENSE OVER MICHAELS CUE BID

1♣ - (2♣)	DBL=CARDS
1♦ - (2♦)	2♦=NAT
	2♥=♣ SUIT F1
	2♠=♦ SUIT F1
	2NT/3NT=TO PLAY
	3♣=NAT
	3♦=NAT
	3♥=SUPPORT OF PARTNER SUITS AND HAVE STOPPER
	3♠=SUPPORT OF PARTNER SUITS AND HAVE STOPPER
1♥ - (2♥)	DBL=CARDS
	2♠=♥SUPPORT FG
1♠ - (2♠)	DBL=CARDS
	3♥=♠SUPPORT FG

NOTE 4   2♣ RESPONSE TO PARTNER'S BALANCING 1NT

(1M) - P - (P) - 1NT - (P) -2♣ - (P) - 2♦=11-14 NO 4M; 2♥=11-14 ♥4⁺; 2♠-11-14 ♠4⁺

2NT=15-16   -3♣=BALON/(1m)-(2NT)->3♣=STAYMAN->SMOLEN

NOTE 5   OVER OPPONENT'S 2 - LEVEL WEAK ARTIFICIAL OPENING

(2x)-DBL=13-15 OR 19+-->LEB AS AFTER (WK2) - DBL - (P) - 2NT

2NT=NAT, PUPPET STAYMAN

NOTE 6   DEFENSE AGAINST 2♠ (ANY 3 PRE)

(2♠) - DBL=16⁺; OTHER=NAT

NOTE 7   DEFENSE AGAINST 3♣ (MINOR PRE)

(3♣ - DBL=16+; PASS THEN DBL=T/O

NOTE 8   BAD GOOD 2NT BY OPENER

1 OF SUIT OPEN - (O/C)

2 LEVEL NEW SUIT/NEG DBL

-(2 LEVEL INTERFERENCE)

-2NT BY OPENER - TRF TO 3♣ (GOOD HAND)

NOTE 9   AFTER 1NT OPENING

1NT - 2♣

-2x- 3♣=4-CARD MINOR S/T

-3♦(ASK)-3♥/♠=♣/♦

1NT - 2♣

-2x- 3♦=5-CARD MINOR S/T

-3♥(ASK)-3♠=♣5; 3NT=♦5 NF; 4♣/♦=S/T

NOTE 10 RESPONSE TO MULTI 2♦

2♦ - 2♥ - PASS=WK 2♥; 2♠=WK 2♠; 2NT=20-21 BAL

   -2♠ - PASS=WK 2♠; 2NT=20-21 BAL;3♥=WK 2♥

   -2NT -3♣/3♦=MAX WK 2♥/♠

   -2NT - 3♥/3♠=MIN WK 2♥/♠